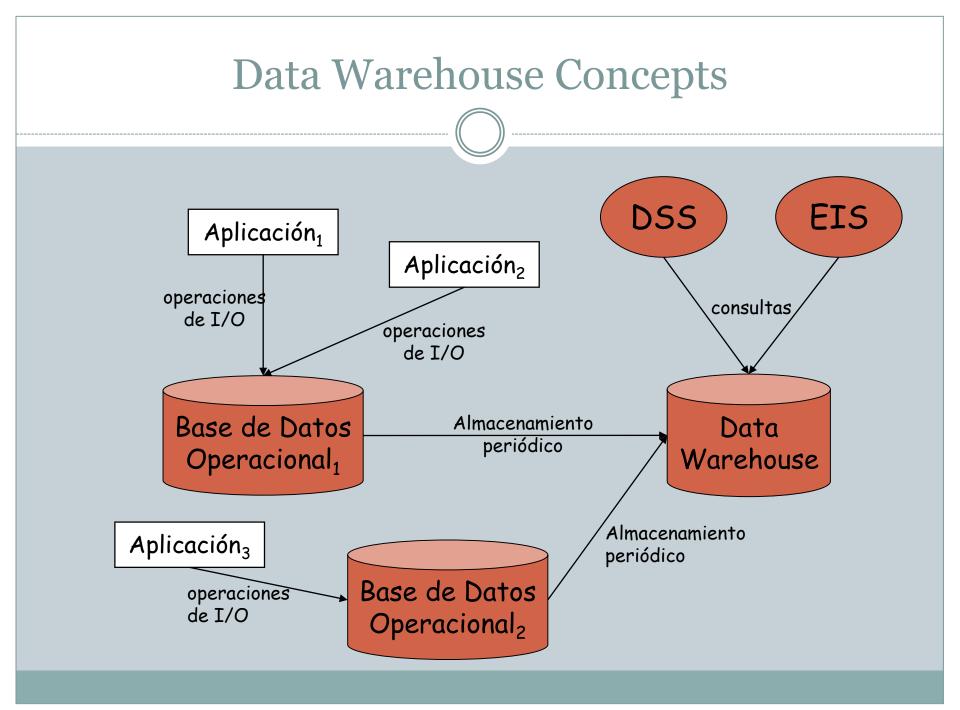
Introduction to Data Warehousing and Data Mining

DR. MIGUEL ÁNGEL OROS HERNÁNDEZ

Agenda

SQL Avanzado Data Warehouse Concepts

- Data warehouse modeling
- Data cubes construction
- Data warehouse functionalities
- Introduction to Data Mining



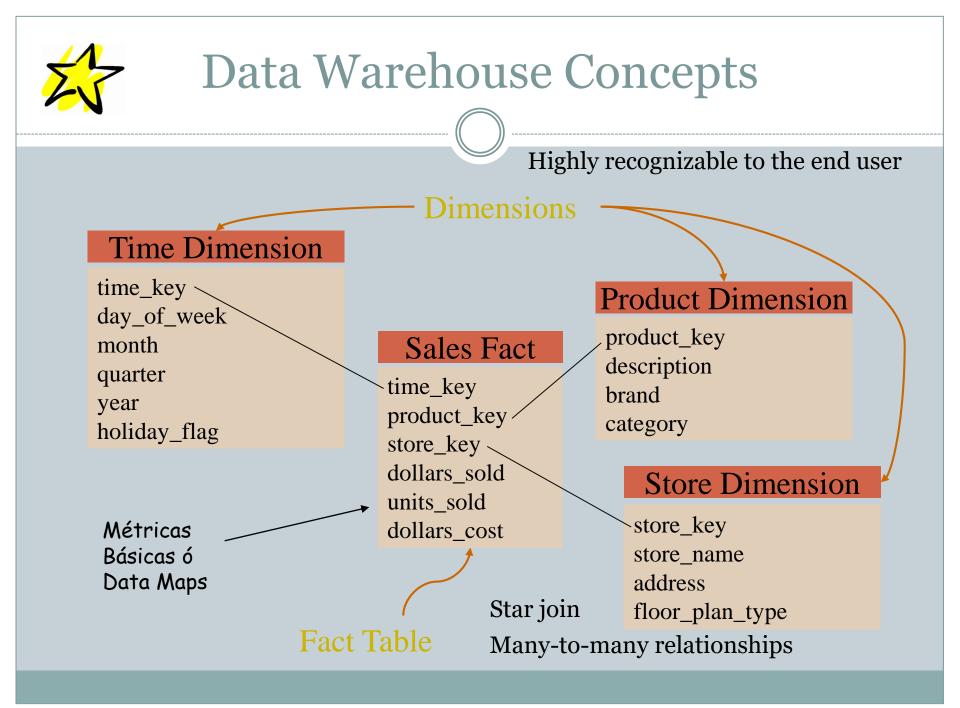
Data Warehouse Concepts

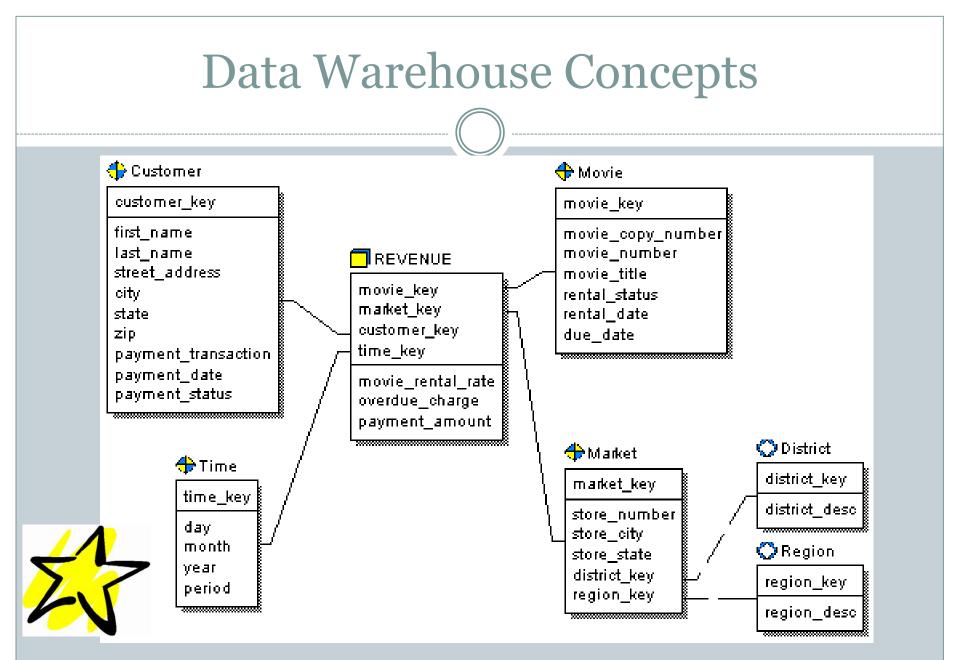
Definición

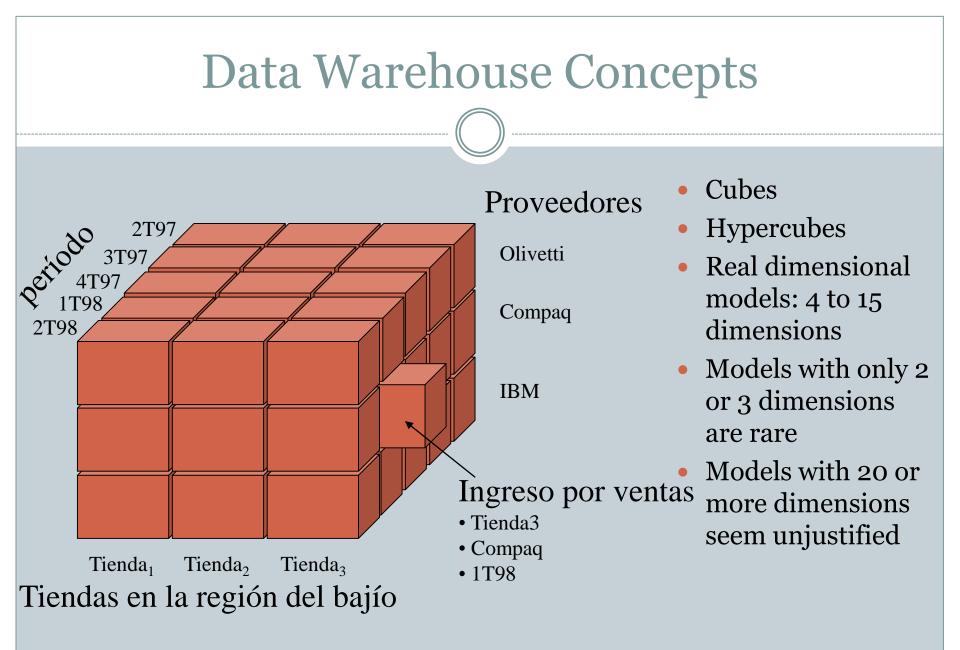
Colección de datos para apoyo a la toma de decisiones

Características

- Orientada hacia la información relevante
- Integrada
- No volátil
- Variable en el tiempo







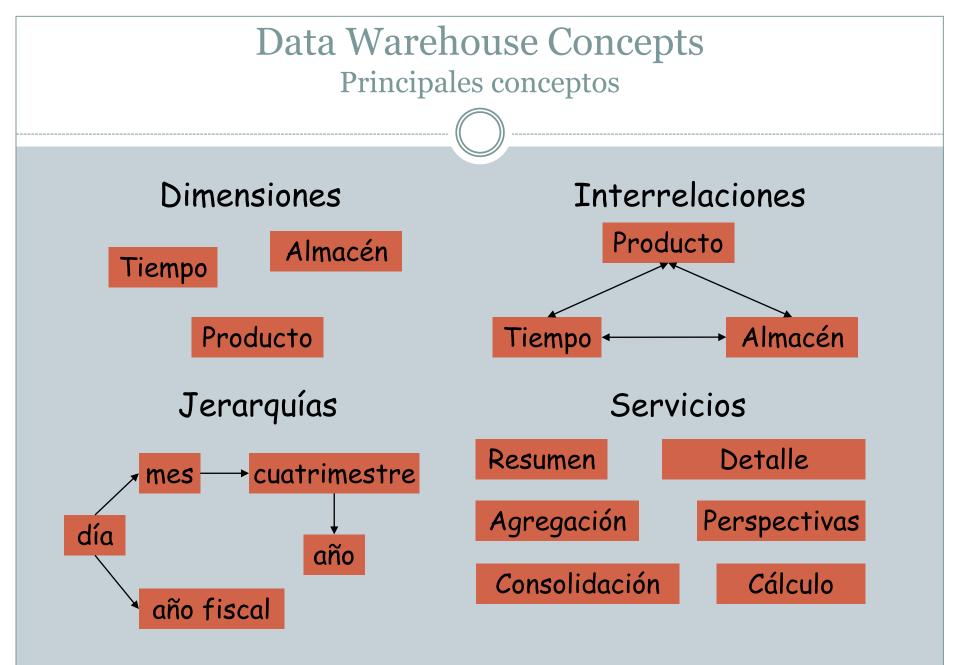
Data Warehouse Concepts Necesidades de los usuarios finales

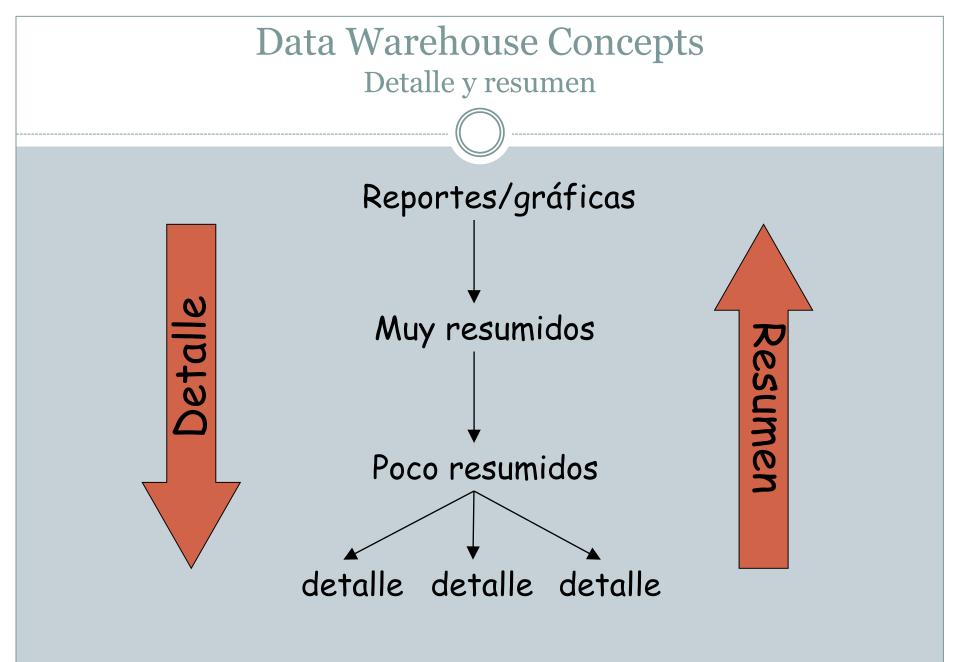
• Muestra qué es importante

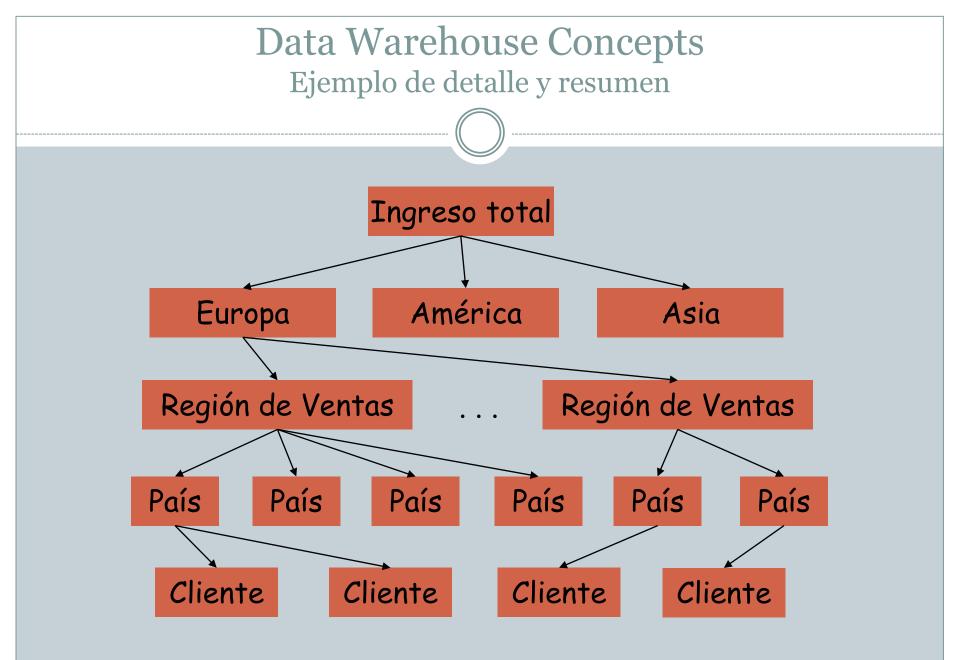
• Pregunta

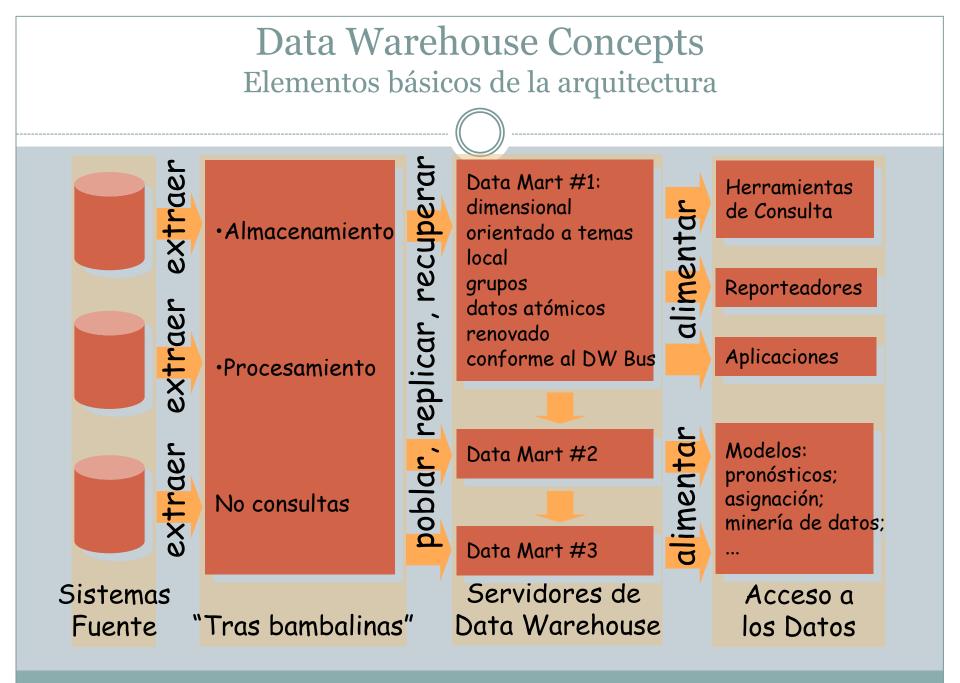
- o ¿Por qué?
- Resumen
- Otros datos

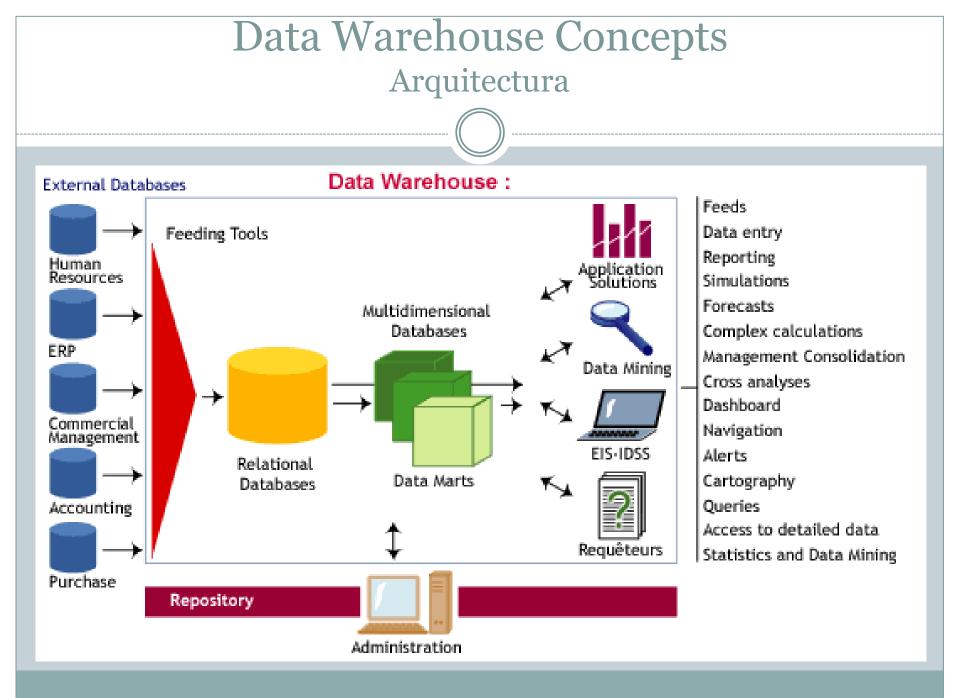
• Desempeño



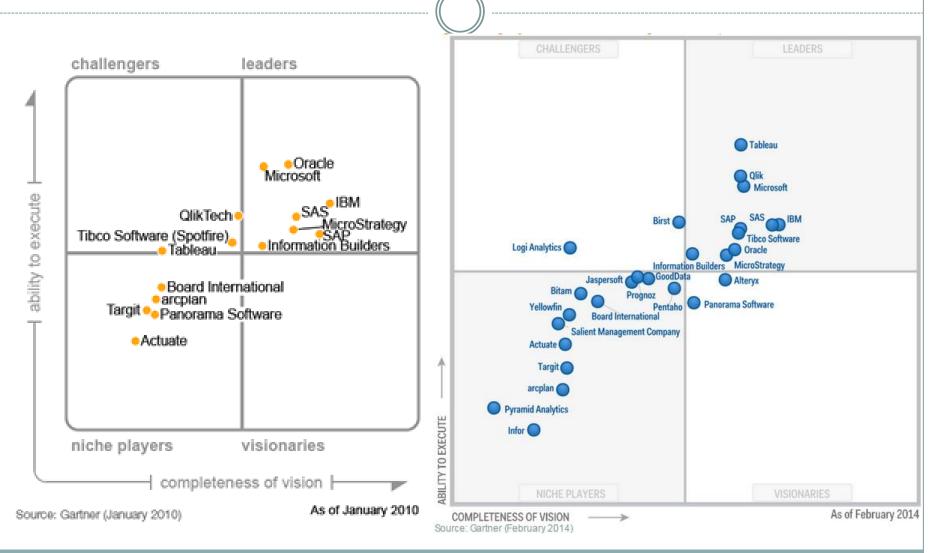


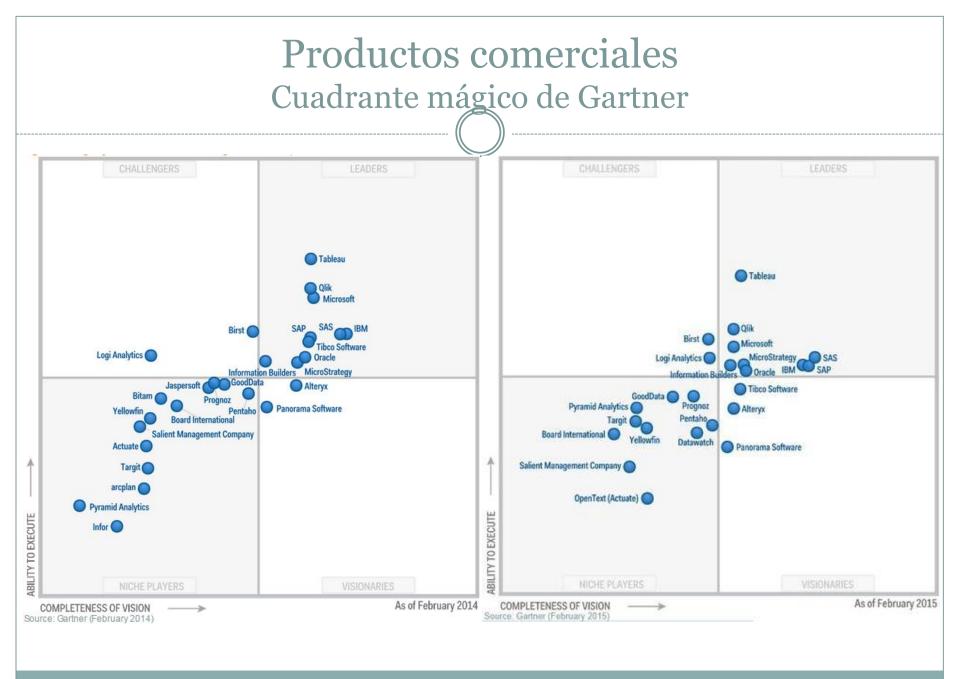


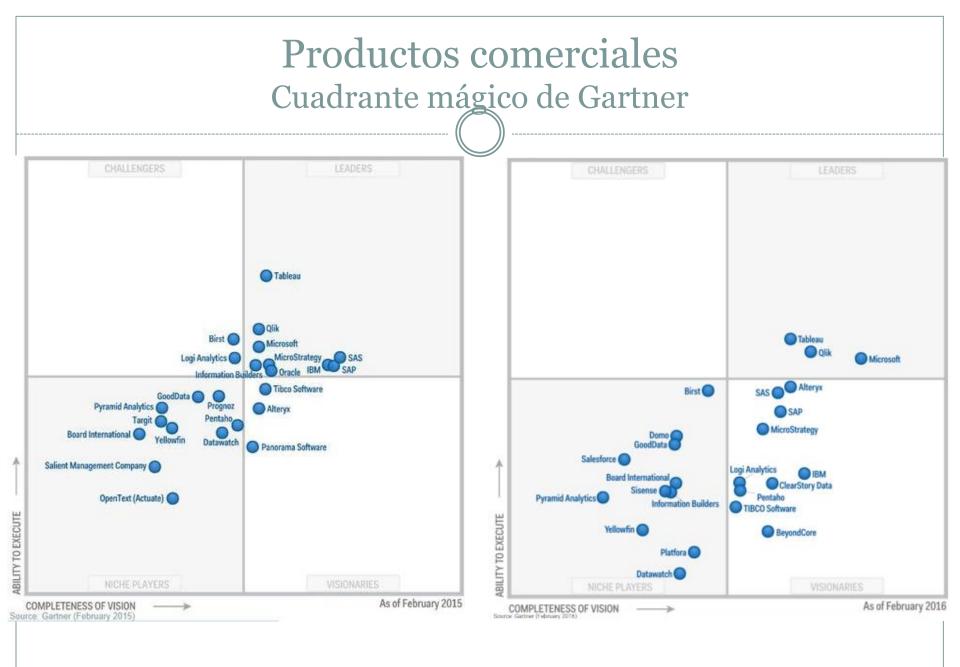




Productos comerciales Cuadrante mágico de Gartner







Data Warehouse Modeling fact table

- Numerical measurements
- Numeric, continously value and additive
- Facts
 - Additive
 - o Semiadditive
 - o Nonadditive
- Most fact tables are extremely sparse

Data Warehouse Modeling Dimension tables

- Textual descriptions
- Many attributes
- Best attributes: textual, discrete and used as the source of constraints
- Short description (10 to 15 characters)
- Long description (30 to 60 characters)

Data Warehouse Modeling Slowly Changing Dimensions (SCD)

to refer to the occasional and sporadic changes that occur to dimensional entities like product and customer

o.ignore the change

1. overwrite the changed attribute

2.add a new dimension record with a generalized key

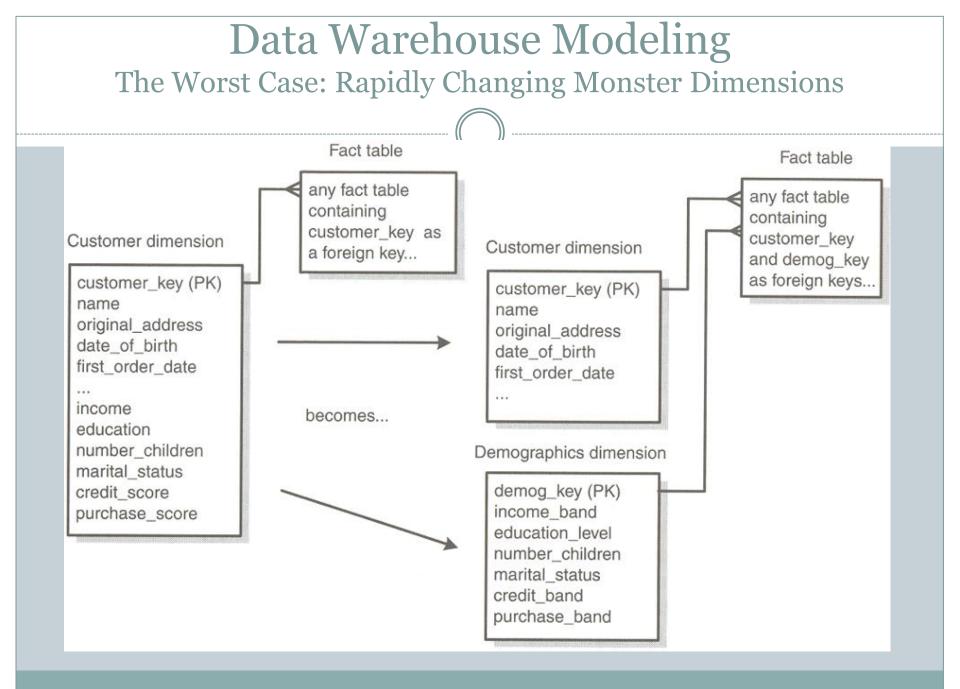
3. add an "old valued" field

Data Warehouse Modeling Rapidly Changing Small Dimensions

- What if changes are fast?
- Must I use a different design technique?
- Type 2 SCD

Data Warehouse Modeling Large Dimensions

- Adopt a conservative design to keep these dimensions under control
- Do not create additional records to handle the SCD problem



Data Warehouse Modeling Kimball Methodology: Grocery store item movement

- 500 large grocery stores spread over a three-state area
- each of the stores is a typical modern supermarket with a full complement of departments including grocery, frozed foods, meat, bakery, floral, hard goods, liquor, drugs, ...
- each store has roughly 60,000 individual products, *stock keeping units* (SKU)
- temporary price reductions (TPRs)

Metodología de Kimball Steps in the design process

1. choose a *business process* to model

• examples: orders, invoices, shipments, inventory

2. choose the grain of the business process

- the grain is the fundamental, atomic level of data to be represented in the fact table for this process
- o examples: individual transactions, individual daily snapshots

3. choose the *dimensions* that will apply to each fact table record

• examples: time, item, customer, supplier, warehouse, transaction type, and status

4.choose the *measures* that will populate each fact table record

• typical measures are numeric additive quantities like *dollars_sold* and *units_sold*

Data Warehouse Modeling Kimball Methodology: Steps in the design process

choose a business process to model
 build a daily item movement database

• choose the grain of the business process

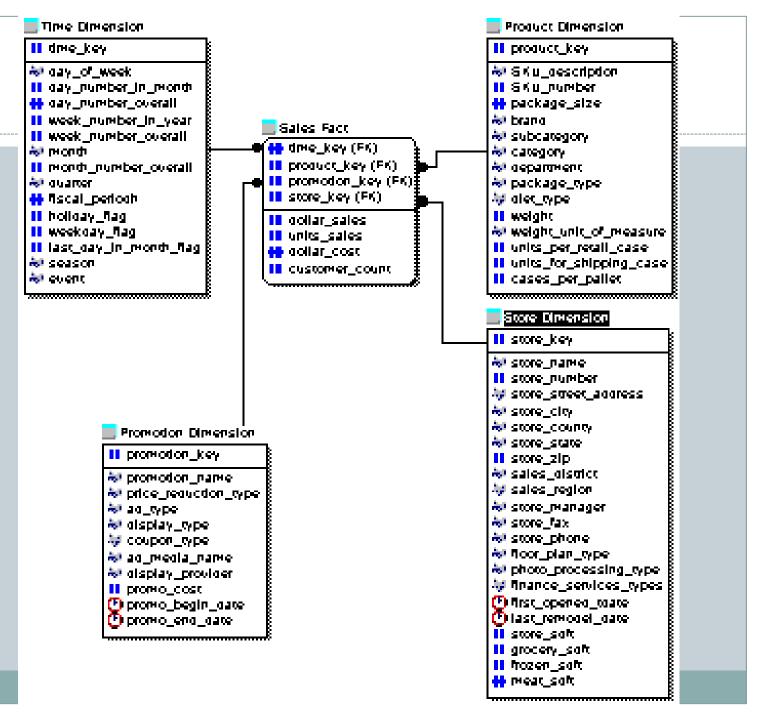
the grain determines the dimensionality of the database and has a profound impact on the size of the database
grain: *SKU by store by promotion by day*

• choose the *dimensions* that will apply to each fact table record

Data Warehouse Modeling Kimball Methodology: Steps in the design process: the fact table

- dollar sales
- units sales
- dollar cost
- customer count





Data Warehouse Modeling Kimball Methodology: the promotion dimension

- causal dimension
- factors
 - o lift

whether the product under promotion experienced a gain in sales during the promotional period

• time shifting

whether the products under promotion showed a drop in sales after the promotion, thereby canceling the gain during the promotion

o cannibalization

whether the products under promotion showed a gain in sales but other products nearby on the shelf showed a corresponding decrease in sales

o growing the market

whether all the products in the promoted category of products experienced a net overall gain in sales taking into account the time periods before, during and after the promotion

o profit

whether the promotion was profitable

Data Warehouse Modeling Kimball Methodology: The grocery store facts

- quantity sold
- dollar revenue
- dollar costs
- customer count
 o is not additive accross the product dimension
 o semiadditive
- gross profit = dollar revenue dollar cost
- gross margin = gross profit/dollar revenue = 1-dollar cost/dollar revenue

Data Warehouse Modeling Kimball Methodology: Database sizing for the grocery chain

- time dimension: 2 years × 365 days = 730 days
- store dimension: 300 stores, reporting sales each day
- product dimension: 30,000 products in each store, of which 3,000 sell each day in a given store
- promotion dimension: a sold item appears in only one promotion condition in a store on a day
- number of base fact records
 730 × 300 × 3000 × 1 = 657 million records
- number of key fields: 4; number of fact fields = 4
- base fact table size: $657 \text{ million} \times 8 \times 4 = 21 \text{ Gb}$

Data Warehouse Modeling Fact/Qualifier Modeling: Business questions

- stakeholder driven
- goal oriented
- business process oriented
- business measures based
- data source analysis
- current reporting analysis
- surrogate system analysis
- subject analysis

business questions

Data Warehouse Modeling Fact/Qualifier Modeling: Facts, qualifiers, associations

• facts

- discrete items of business information that (partially) satisfy the information needs of the business.
- these are typed as descriptive or metric

qualifiers

• criteria, by which the facts are accessed, sorted, grouped, aggregated, filtered and presented to warehouse users

the fact/qualifier association

- an entry at an intersecting cell indicating that the qualifier may be used to control how the fact is used in analysis
- o association entries may record data about the association

Data Warehouse Modeling Fact/Qualifier Modeling: The modeling process

- the matrix combines two lists derived from the information needs and their related business questions
- list of facts \equiv know list

answers the question "what do you need to know"

 list of qualifiers = by list answers the question "what do you want to know it by"

Data Warehouse Modeling Fact/Qualifier Modeling: The modeling process

• stage one: mapping of business questions

initial analysis of business questions to identify which parts of the question represent facts and which represent qualifiers

• stage two: fact analysis

- o understand the facts in terms of the way that they are to be used
- is each fact intended to measure something, to describe something, or to identify something?

• stage three: fact refinement

- o remove redundancy in the fact set
- combine synonymous facts to be represented as a single fact with only one name
- remove modifying words from fact names and migrate them to be represented as qualifiers
- o maintain fact/qualifier associations throughout

Data Warehouse Modeling Fact/Qualifier Modeling: The modeling process

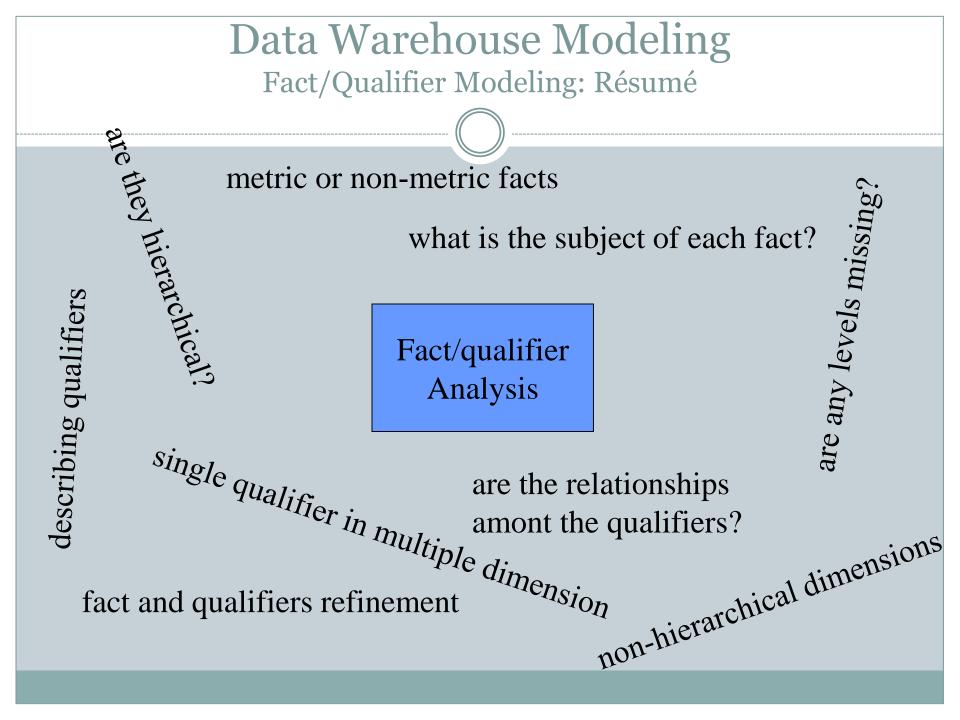
• stage four: qualifier analysis

- o understand how the qualifiers relate to one another
- are there any hierarchical relationships among the qualifiers?
- what are the hierarchical levels of the qualifiers?
- are there any missing levels that need to be added to the qualifier axis?

this analysis clearly cannot be done without understanding how the qualifiers are used in the business

• stage five: qualifier refinement

- o ensure that each qualifiers is fully understood
- ensure that associations of facts and qualifiers maintain the integrity of the structure when qualifiers are hierarchical related



Data Warehouse Modeling Families of fact tables: chains

Many businesses have logical flow that has a beginning and an end

Product

- Raw material production
- Ingredient purchasing
- Ingredient delivery
- Ingredient inventory
- Bill of materials
- Manufacturing process control
- Manaufacturing costs
- Packaing
- o trans-shipping to warehouse
- Finished goods inventory



Data Warehouse Modeling Families of fact tables: chains

Product as finished good

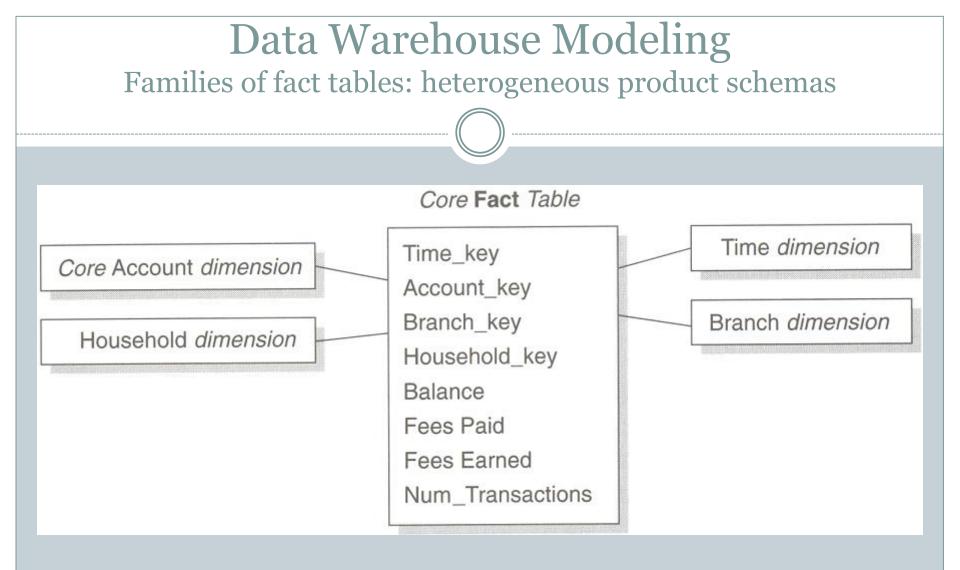
- Finished goods inventory
- Manufacturing shipments
- Distributor inventory
- Distributor shipments
- Retail inventory
- Retail sales

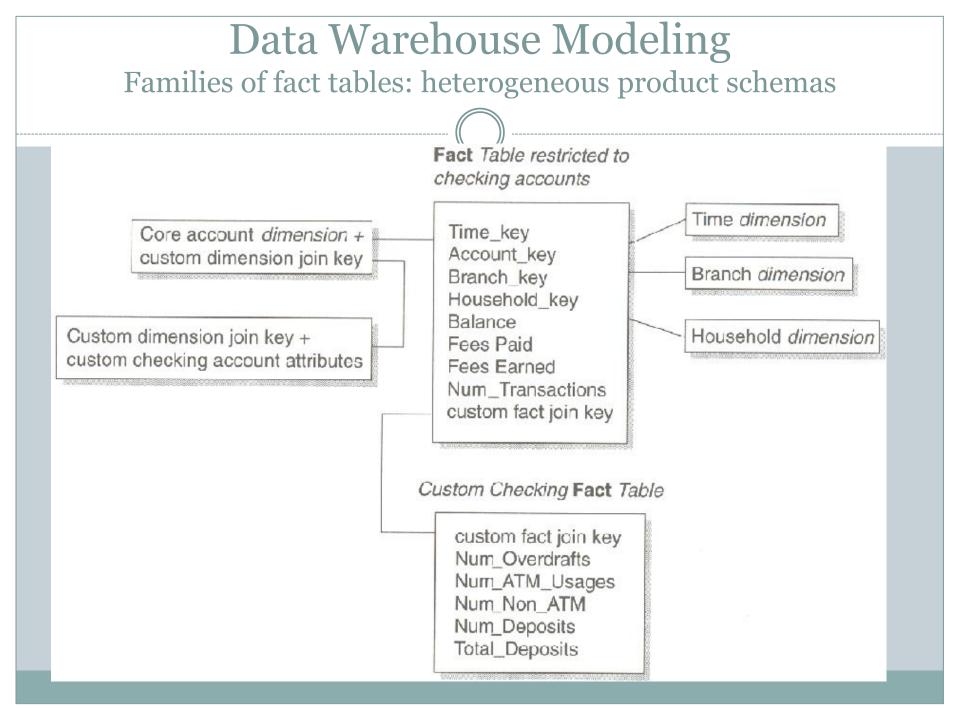
Insurance companies

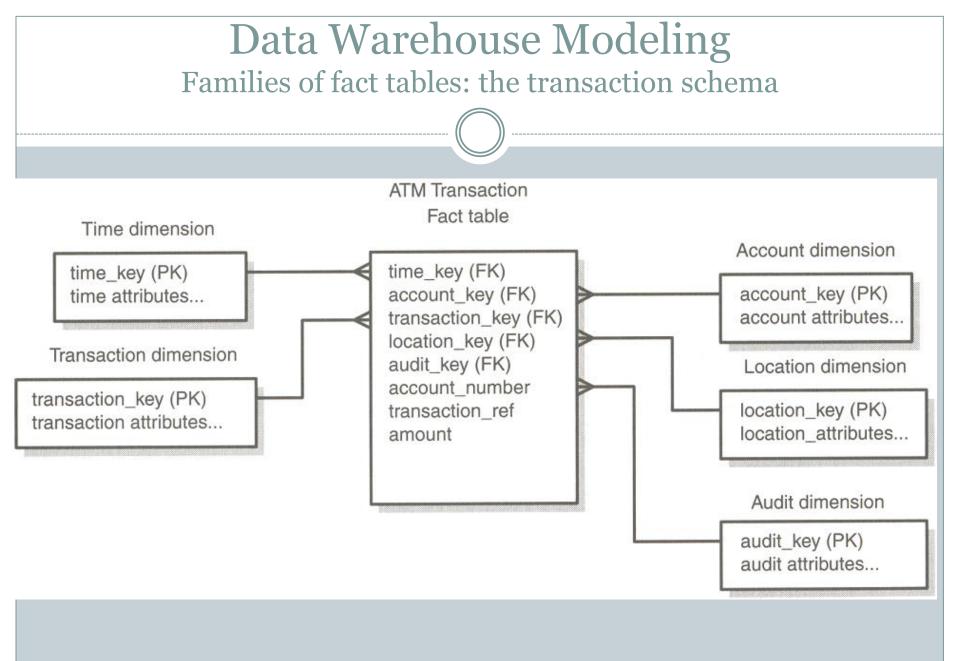
- Marketing
- Agent/broker sales
- Rating
- Underwriting
- Reinsuring
- Policy creation
- Claims processing
- Claims investigation
- Claims payments

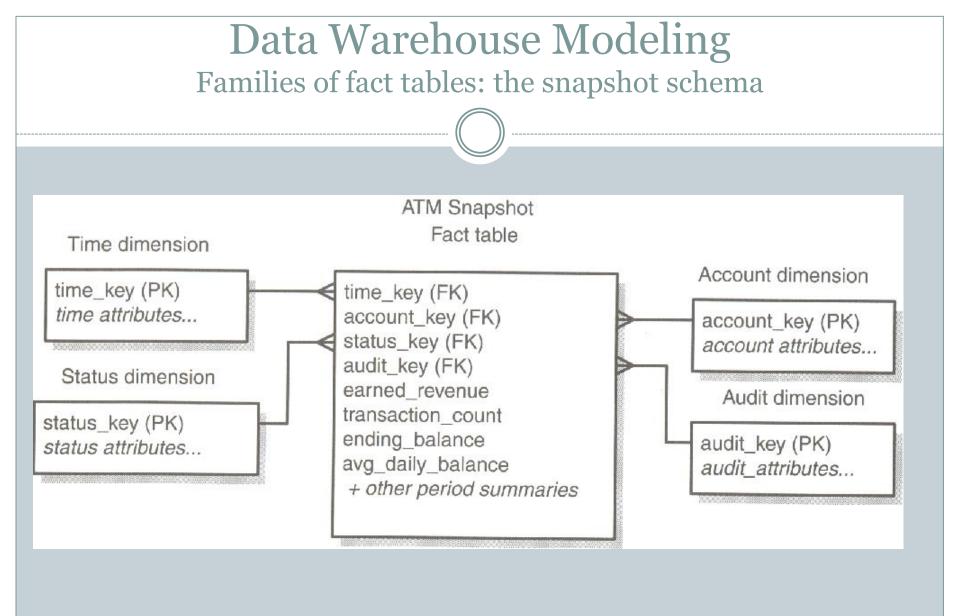
Data Warehouse Modeling Families of fact tables: chains and circles

- Multiple fact tables are needed to support a business with many process
- Each process spawns one or more fact tables
- When the processes are naturally arranged in order, when often call this a value chain



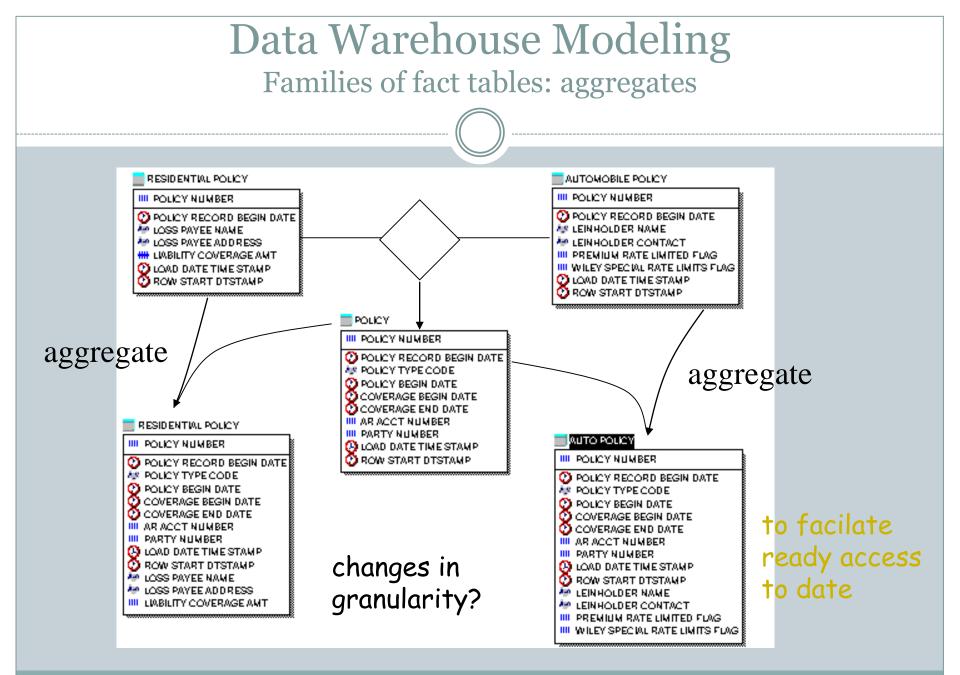






Data Warehouse Modeling Families of fact tables: aggregates

- Improve query performance
- Stored in separate tables
- Derived from the most granular fact table in each datamart
- Each member of the family represents a particular degree of summarization



Data Warehouse Modeling Factless Fact Tables

- tables without no measured facts!
- example: modeling daily class attendance at a college with a fact table

• questions

- which courses were the most heavily attended?
- which courses suffered the least attrition over time?
- which facilitites in which departments where used by the most students from other departments?
- what was the average occupancy rate of the facilities as a function of time of day?

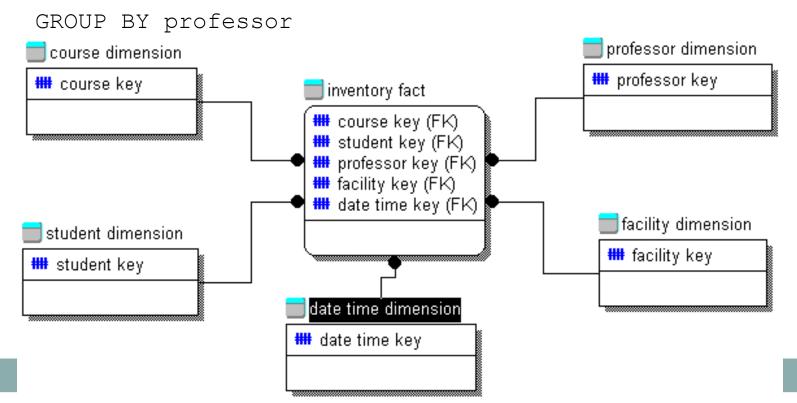
• applications will perform mostly counts

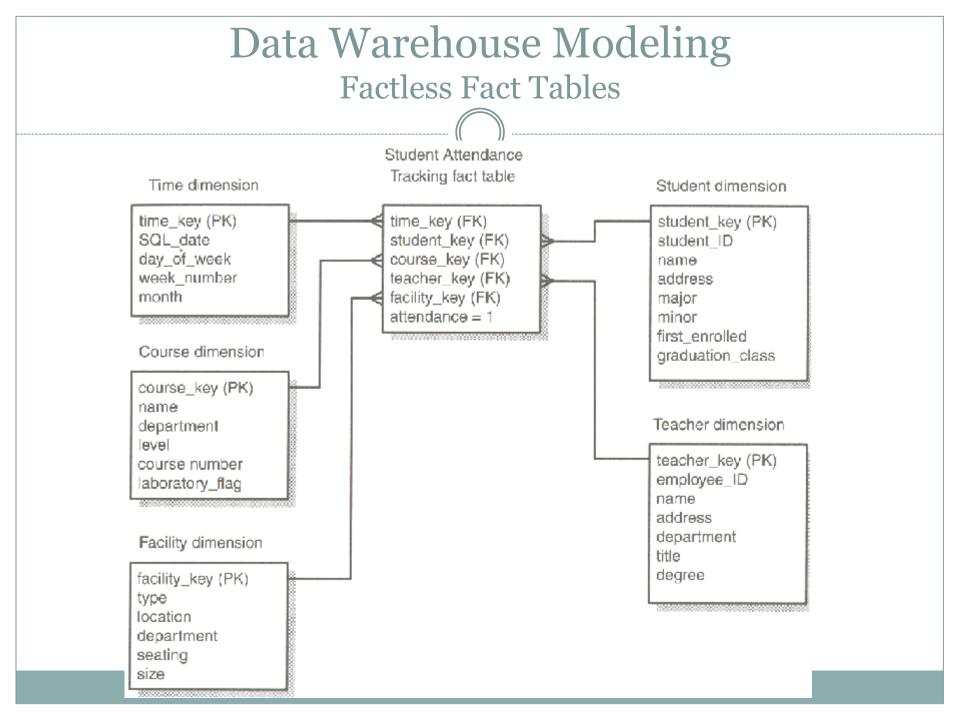
Data Warehouse Modeling Factless Fact Tables

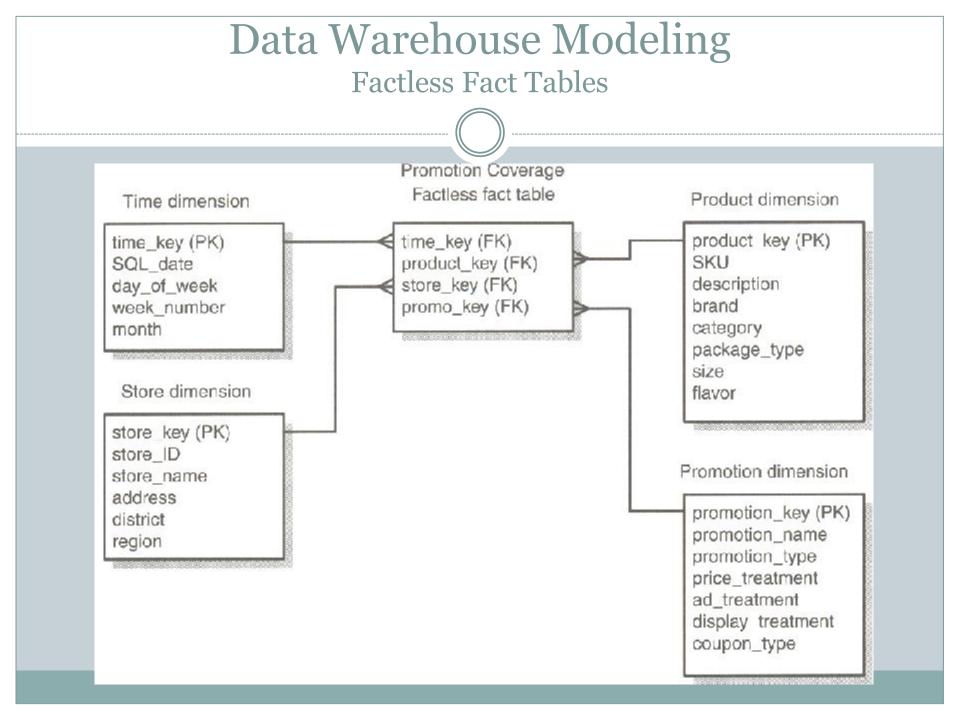
- grain: daily attendance
- SQL

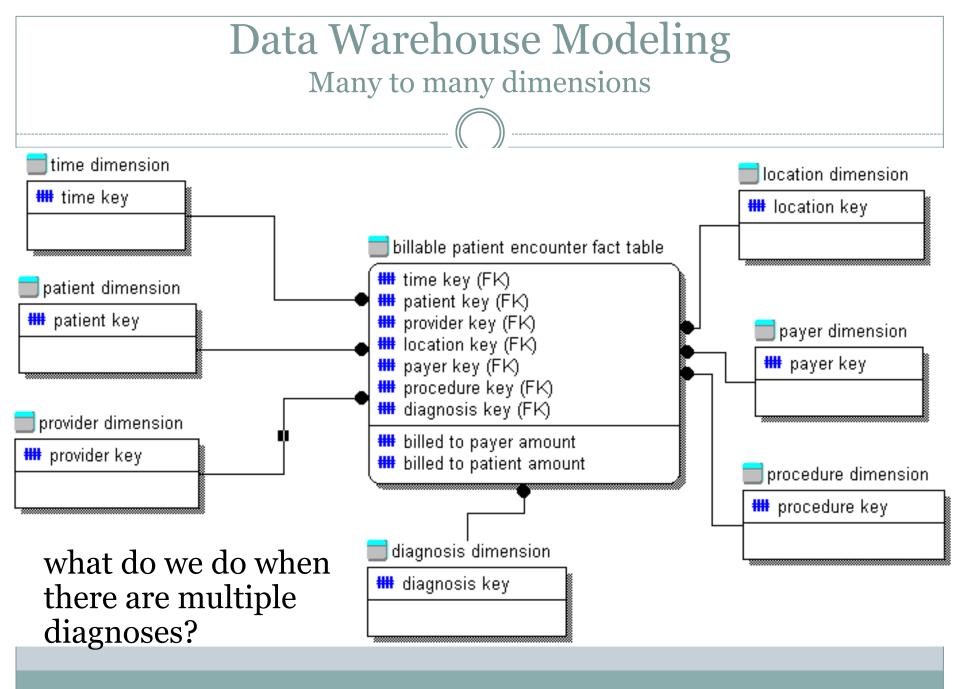
```
SELECT professor, count(date_time_key)
```

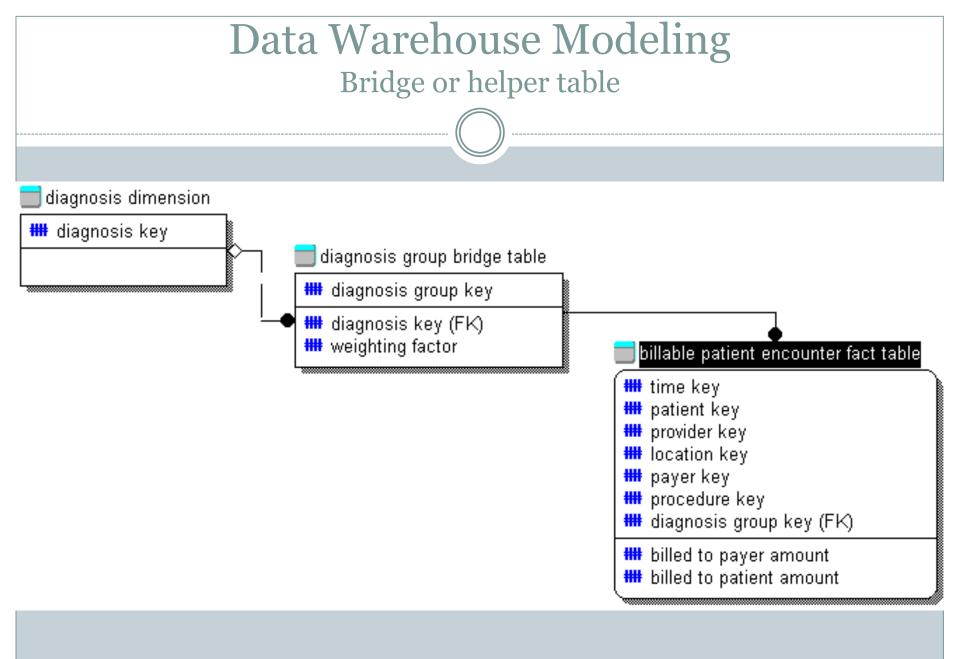
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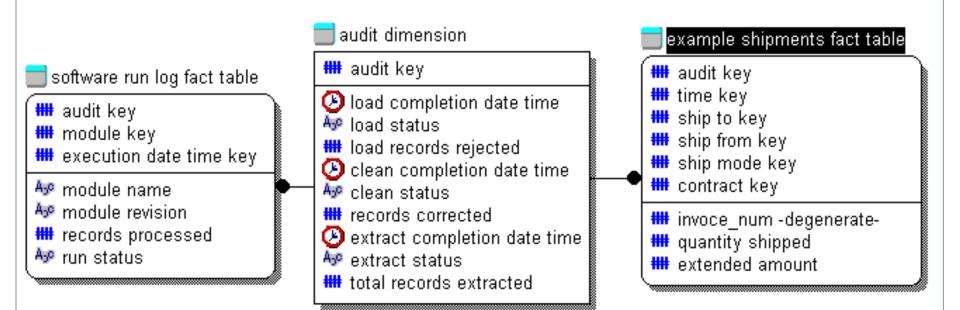




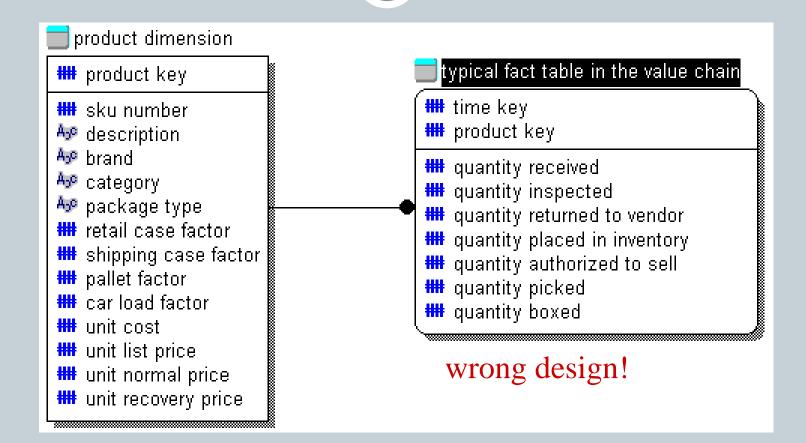


Data Warehouse Modeling Audit dimension

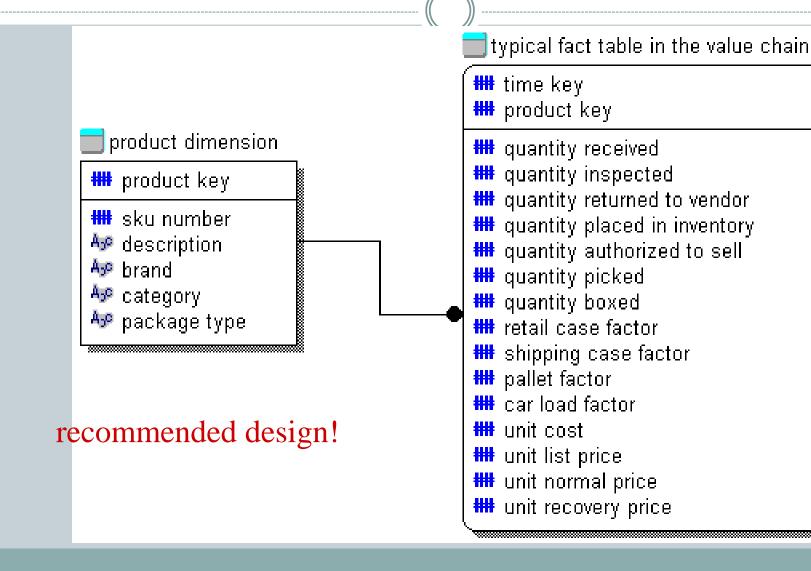
constructed during the extract process in the data staging area



Data Warehouse Modeling Multiple units of measure



Data Warehouse Modeling Multiple units of measure



Tarea

- Degenerate dimensions
- Monster dimensions
- Junk dimensions
- Help for dimensional modeling
- Five alternatives for better employee dimension modeling
- Joe Caserta, "What Changed?"
- Slowly Changing Dimensions
 - <u>http://www.kimballgroup.com/2008/08/slowly-changing-dimensions/</u>
 - o <u>http://www.kimballgroup.com/2008/09/slowly-changing-dimensions-part-2/</u>
 - <u>http://www.kimballgroup.com/2013/02/design-tip-152-slowly-changing-dimensions-types-0-4-5-6-7/</u>
 - The Data Warehouse: ETL Toolkit. Chapter 5.
- Design Tip #107 the MERGE statement for Slowly Changing Dimension Processing (<u>http://www.kimballgroup.com/2008/11/design-tip-107-using-the-sql-merge-statement-for-slowly-changing-dimension-processing/</u>)

Data Warehouse Functionalities OLTP vs OLAP

Características	OLTP	OLAP					
Datos	Actuales y actualizables	Históricos y estáticos					
Almacenamiento	Base de datos pequeñas y medianas (Mb y Gb)	Bases de datos grandes (Gb y Tb)					
Procesos	Repetitivos	No previsibles					
Estructura	Detallada	Detallada con Niveles de agregación					
Usos	Soporte operacional orientado a procesos	Soporte de análisis orientado a información relevante					
Unidades de ejecución	Transaccional	Consultas					
Cantidad de datos	Miles	Millones					
Modelo de acceso	Escritura, Lectura, elevado número de transacciones	Lectura, número de transacciones bajo o medio					
Tiempo de respuesta	Segundos - minutos	Segundos – horas					
Decisiones	Operativas diarias	Estratégicas					
Tipos de usuario	Operativos	Administrativos					
Número de usuarios	Miles	Cientos o menos					

Representación multidimensional por medio de una rejilla de cuboides a simple 2-D data cube

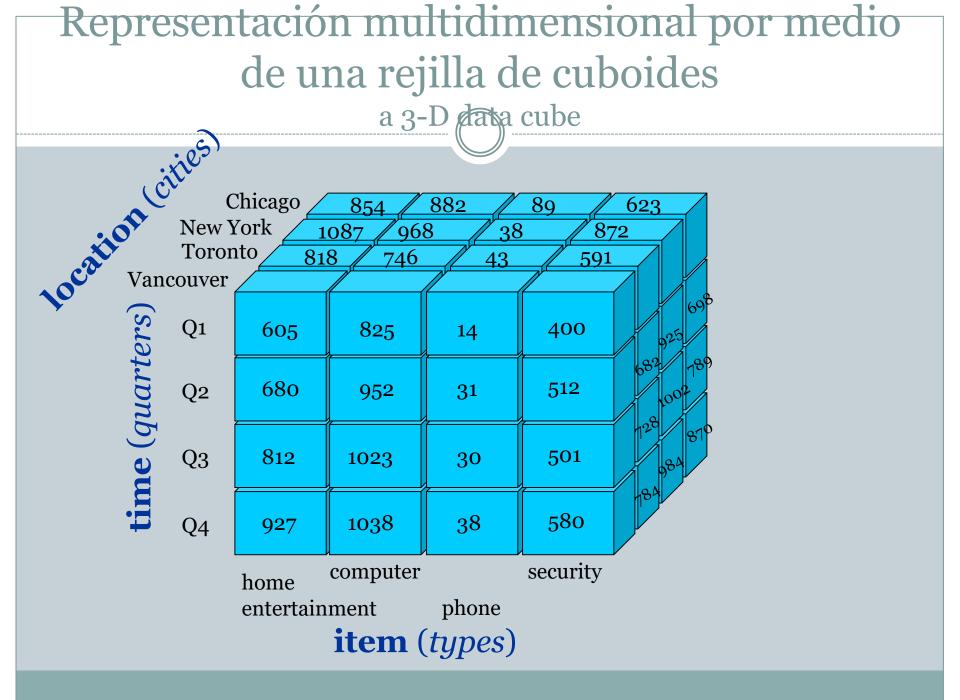
<i>location</i> = "Vancouver"								
	item (type)							
	home computer phone security							
time (quarter) entertainment								
Q1	605	82	25	14	400			
Q2	680	95	2	31	512			
Q3	812	102	3	30	501			
Q4	927	103	8	38	580			

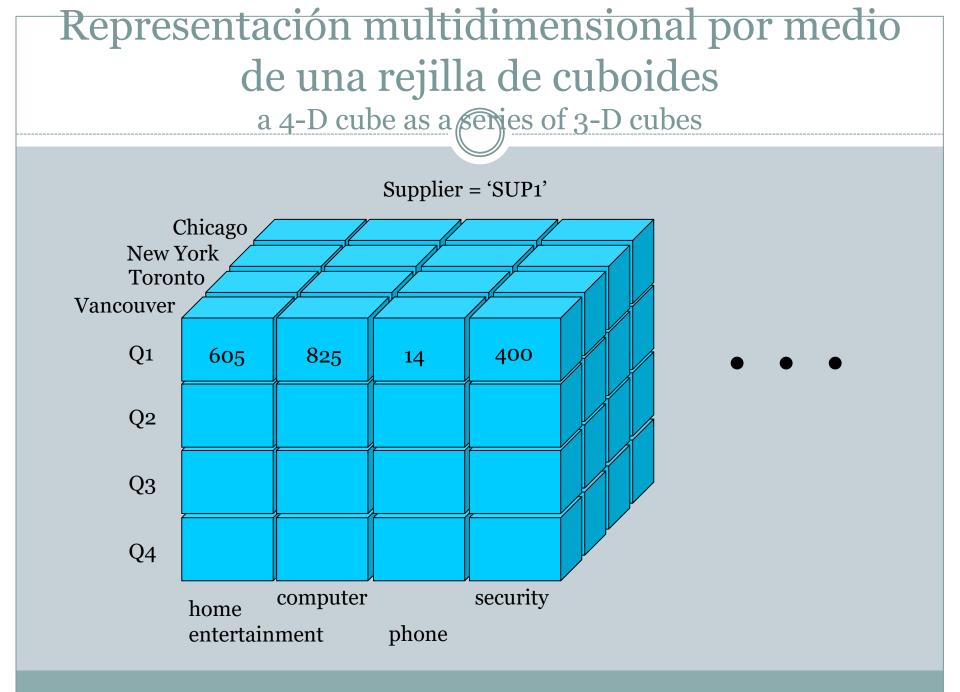
dollars_sold (in thousands)

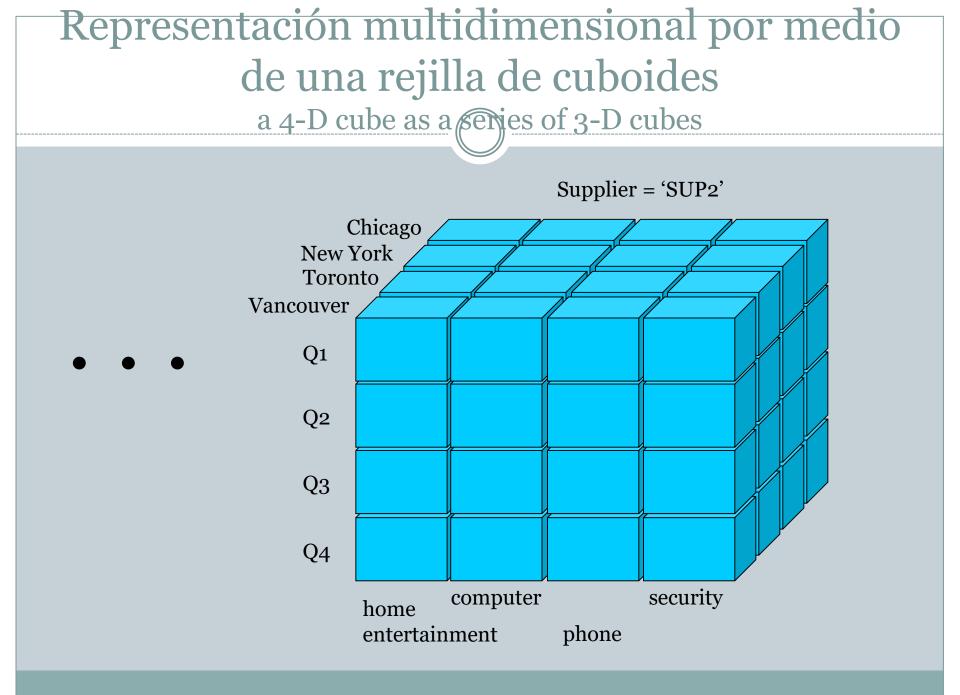
Representación multidimensional por medio de una rejilla de cuboides a 3-D data cube

location = "Chicago"				<i>location</i> = "New York"					
item					item				
	home	computer	phone	sec.		home	computer	phone	sec.
time	ent.				time	ent.			
Q1	854	882	89	623	Q1	1087	968	38	872
Q2	943	890	64	698	Q2	1130	1024	41	925
Q3	1032	924	59	789	Q3	1034	1048	45	1002
Q4	1129	992	63	870	Q4	1142	1091	54	984

location = "Toronto"				<i>location</i> = "Vancouver"					
item					item				
	home	computer	phone	sec.		home	computer	phone	sec.
time	ent.				time	ent.			
Q1	818	746	43	591	Q1	605	825	14	400
Q2	894	769	52	682	Q2	680	952	31	512
Q3	940	795	58	728	Q3	812	1023	30	501
Q4	978	864	59	784	Q4	927	1038	38	580



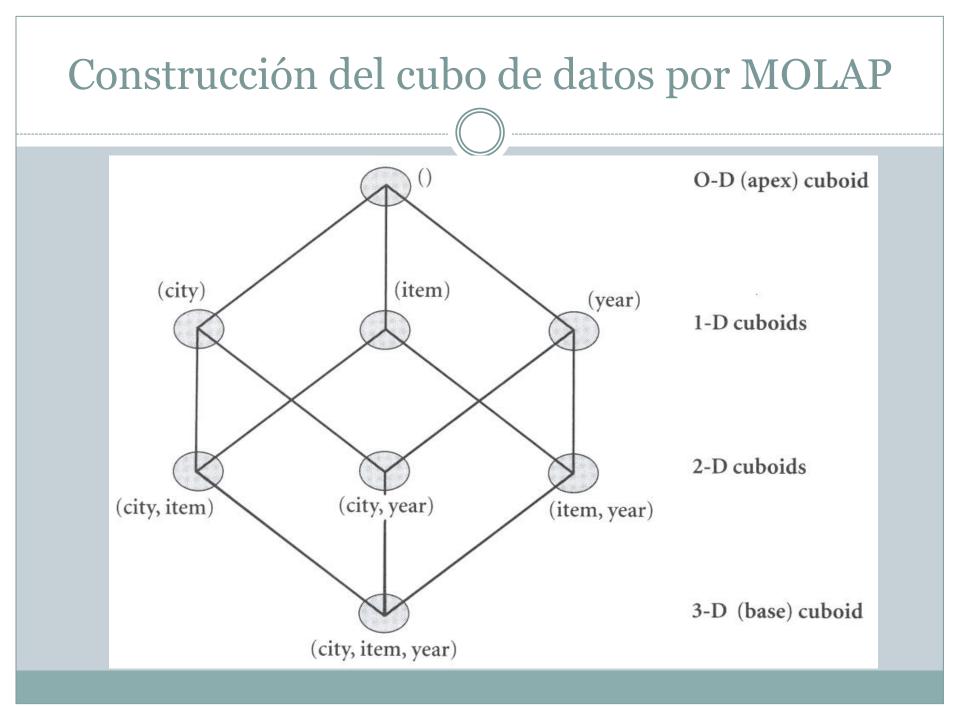




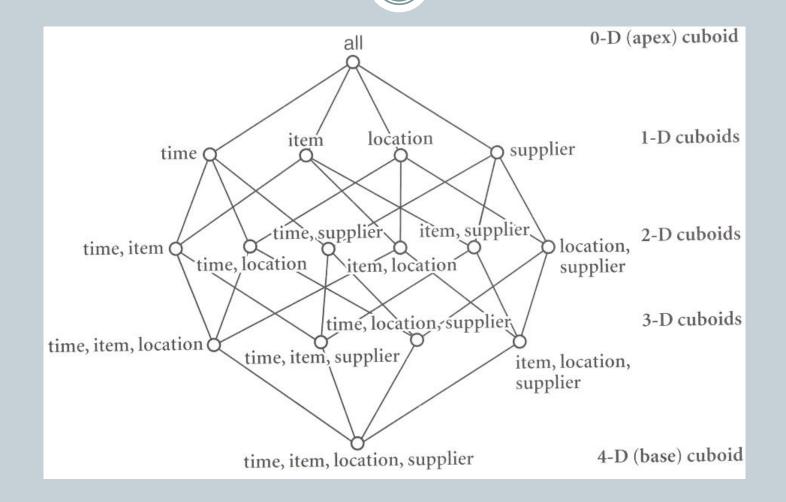
Representación multidimensional por medio de una rejilla de cuboides

• *n*-D data data cube as a series of (*n*-1)-D cubes

- cuboide:
 - o each data cube
 - data at a degree of summarization or *group by*
- lattice of cuboids



Representación multidimensional por medio de una rejilla de cuboides lattice of ouboids



Operaciones OLAP

- *slice-and-dice* queries
- *drill-down* and *roll-up* queries
- drill-accross queries

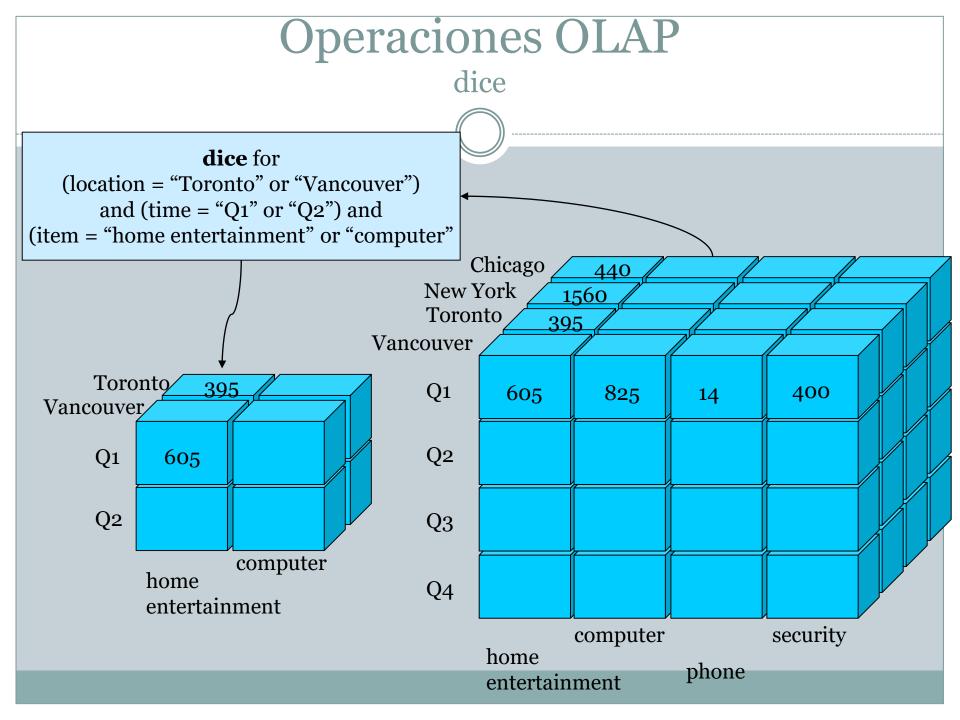
combines cubes that share one or more dimensions

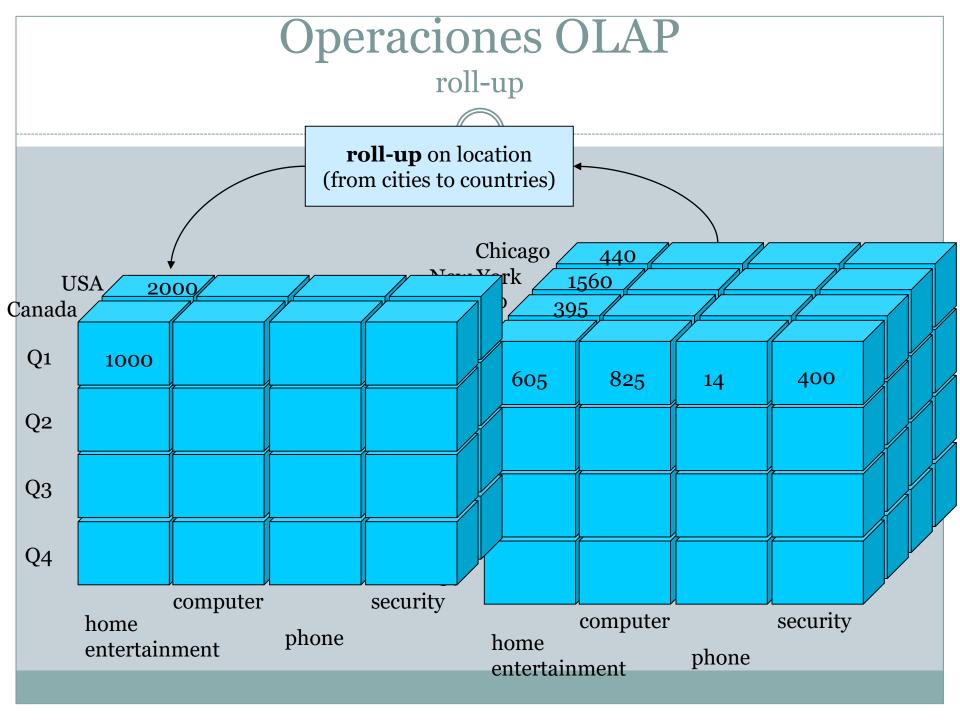
• drill-through queries

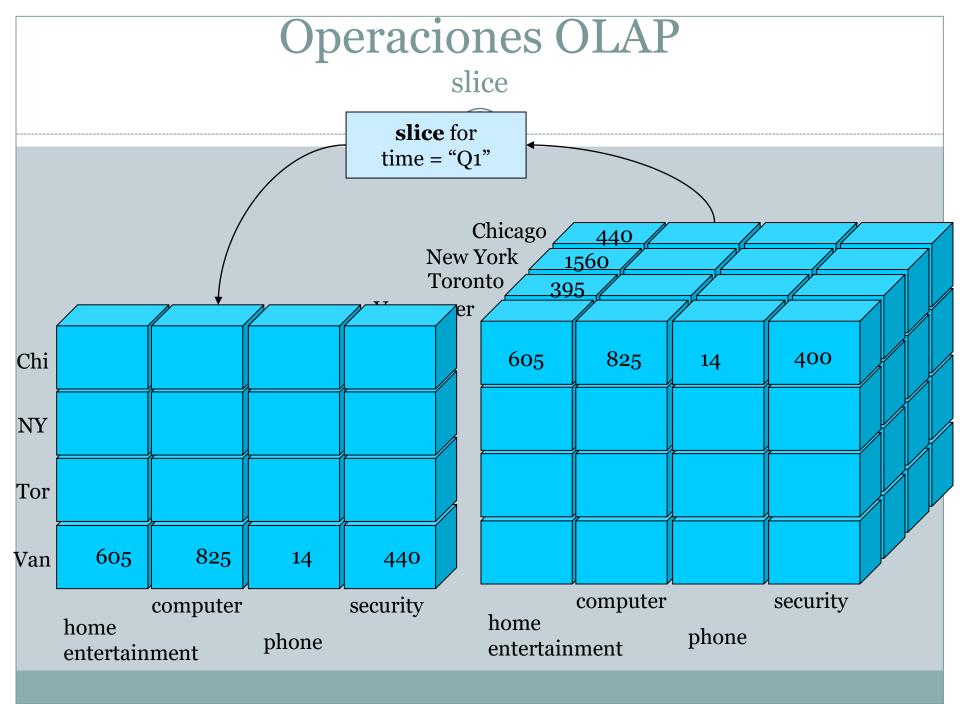
make use of relational SQL facilities to drill through the bottom level of a data cube down to its back-end relational tables

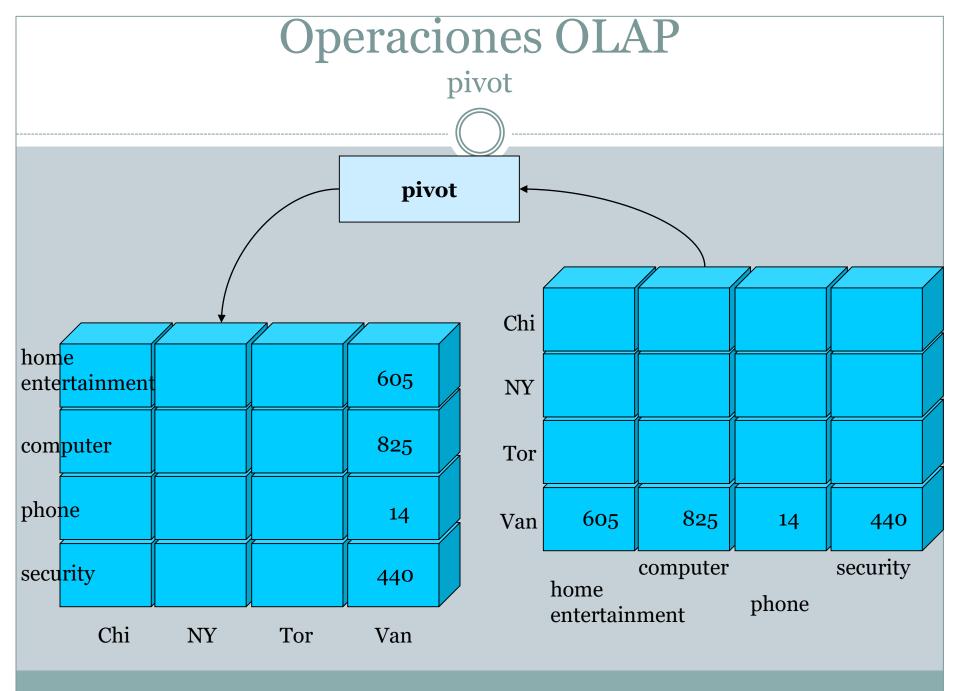
- ranking (top n / bottom n) queries
- rotating (pivoting)

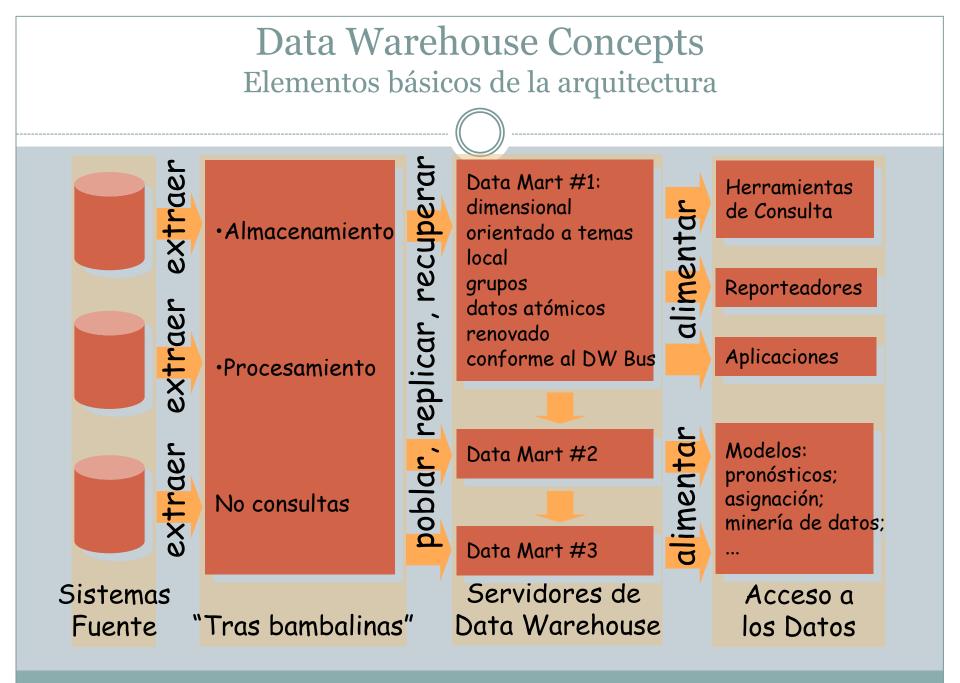
a cube allows users to see the data grouped by other dimensions











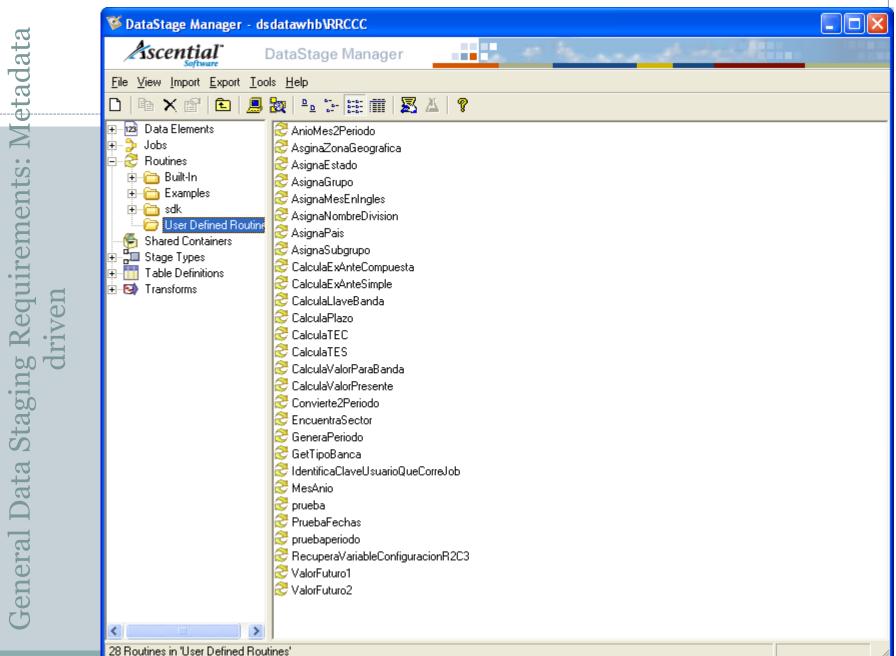
Data Warehouse Functionalities

• Extract, Transform, Load

 Proceso que permite a las organizaciones mover datos desde múltiples fuentes, reformatearlos, limpiarlos y cargarlos a otra base de datos, datamart o data warehouse para analizar o en otro sistema operacional para apoyar un proceso de negocio

Data Warehouse Functionalities ETL: Data Staging Area

- The construction site for the data warehouse
- Data Staging Storage Types
 - Flat files
 - Relational tables
 - Propietary structures used by data staging tools
- Many data staging tools are designed to work with relational databases



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Staging Requirements: M driven	Built-In CCC_New CNBV Conavi Conavi Curso Dimensiones Acreditados ActividadE co CalMetCNBV ClasificacionL CalsificacionL DestinoCredit EmpresasEnc FormaPago FuenteFonde Distinuciones	HashAcreditado HashAcreditado OracleAcreditado OracleAcreditado TxtAcreditado TxtRFCDifs	SinTamAcred editados SinTamAcred	itados					Data element
fag	- Localidad	6	tamanio_acreditat						
Stag	- 🛅 Moneda	7	a_verificar		Numeric	1	No	1	
	Moneda 🛅 Pais	7	a_verificar rfc_nombre_acrec		Numeric VarChar		No	114	
	Moneda Pais Reestructural	7 8 9	a_verificar rfc_nombre_acrec vigencia_inicial		Numeric VarChar Timestamp	1	No No	114 19	
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jeneral Data Stag	Moneda Pais Reestructural	7 8 9	a_verificar rfc_nombre_acrec vigencia_inicial		Numeric VarChar Timestamp Timestamp	1	No No	114 19 19	Load

7 Table Definitions in 'Dimensiones'Acreditados'

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ies	data	Scential DataStage Manager DataStage Manager	
Data Warehouse Functionaliti	General Data Staging Requirements: Metadata driven	File View Import Export Iools Help Image:	
		28 Routines in 'User Defined Routines'	

Data Warehouse Functionalities Data Staging (or Back Room) Services

Extract Services

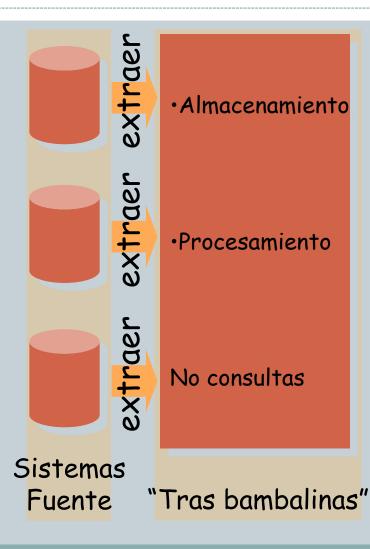
Data Transformation Services

- Data Loading Services
- Data Staging Job Control Services

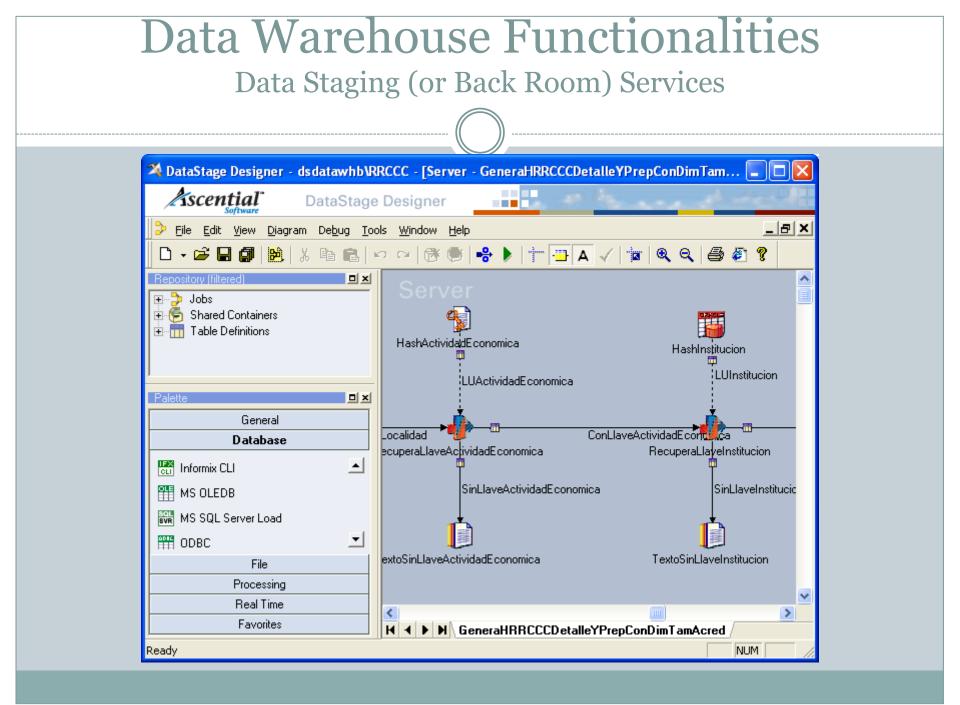
Incrementa extraction: Extract Services

- Multiple Sources
- Code Generation
- Multiple Extract Types
- Replication
- Compression/Decompression

Data Warehouse Functionalities Incremental Extraction:Extract Services: Multiple Sources



- Multiple systems
- Multiple data stores
- Multiple plataforms



Incremental Extraction: Extract Services: Multiple Extract Types

Incremental loads

- Based on a transaction date or some kind of indicator flag in the source system
- Metadata: date of the last load

Transaction events

- All new transactions
- Update records
- Delete records

Full Refresh

Incremental extraction: Extract Services: Replication

- Continuously update a table during the day
- Valuable

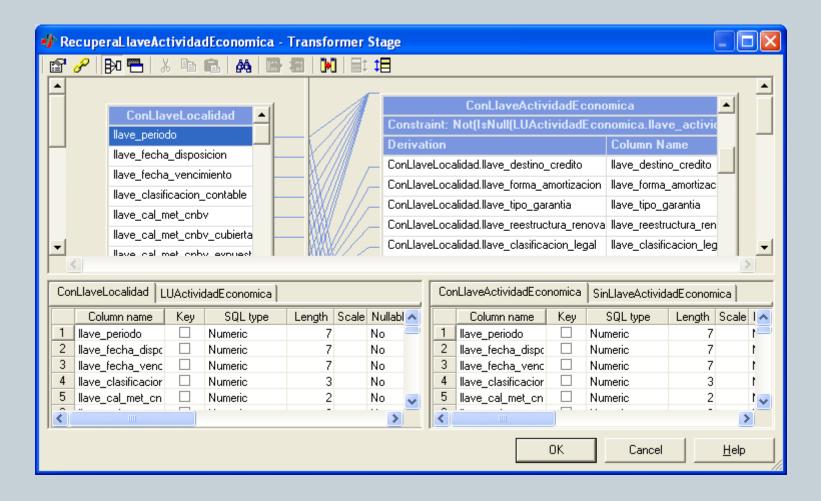
Multiple load process depend on access to update versions of the conformed dimension tables

Data Transformation Services

- Integration
- Slowly changing dimension maintenance
- Referential integrity checking
- Denormalization and renormalization
- Cleansing, deduping, merge/purge
- Data type conversion

- Calculation, derivation, allocation
- Aggregation
- Data content audit
- Data lineage audit
- Tool- or analysis-specific transformation
- Null values
- Pre- and post-step exists

Data Warehouse Functionalities Data Transformation Services



Data Transformation Services: Integration

Generation

- o Surrogate keys
- Maping keys from keys one system to another
- Mapping codes into full descriptions
- Maintainance
 - o Master key lookup table

Data Loading Services

- Support for multiple targets
- Load optimization
- Entire load process support

Data Warehouse Functionalities Control: Data Staging Job Control Services

- Job definition
- Job scheduling
- Monitoring
- Logging

- Exception handling
- Error handling
- Notification

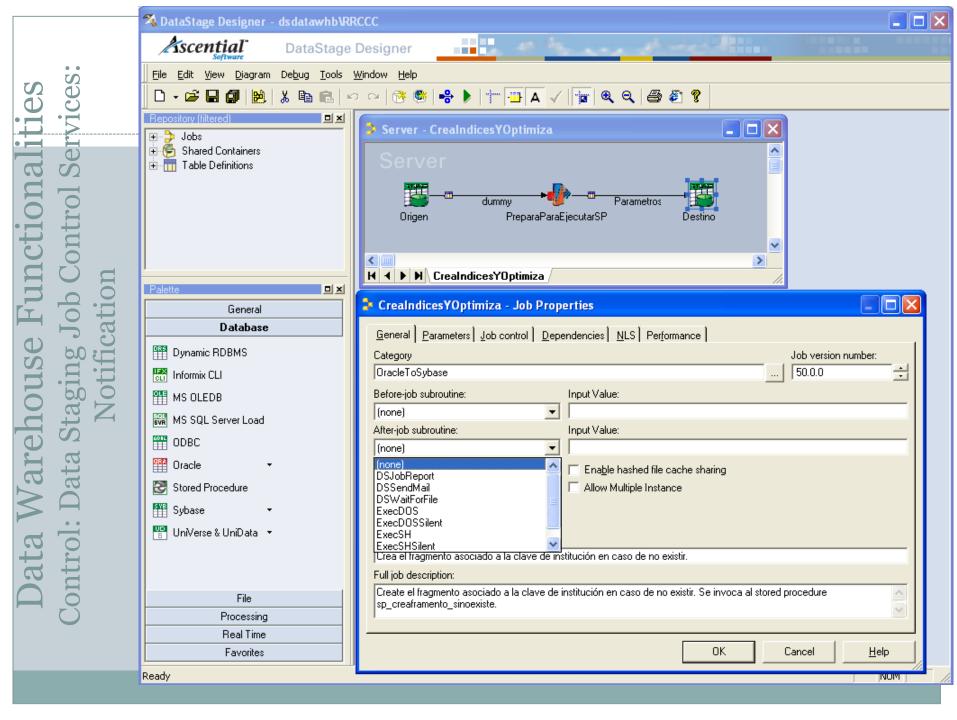
Data Wa	areho	ouse Functio	onalit	ies
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Data Warehouse Functionalities Control: Data Staging Job Control Services: Monitoring

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ontrol S g	Batch::PrincipalPorRango2 - Job Properties General Parameters Job control Dependencies Performance Image: Control Dependencies Performance Image: Control Dependencies Image: Con

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ol: Data	ErrCode = DSRunJob(hJob4, DSJ.RUNNORMAL) ErrCode = DSWaitForJob(hJob4) Status = DSGetJobInfo(hJob4, DSJ.JOBSTATUS) If Status = DSJS.RUNFAILED Then * Fatal Error - No Return Call DSLogFatal("Job Failed: OptimizaRRCCC", "JobControl") End
Contro	OK Cancel <u>H</u> elp



Control: Back Room Asset Management

Backup and Recovery

- High performanceSimple administration
- Archive and Retrieval

Backup and Archive Planning

- Determine an appropiate backup process
- Implement the process
- Practice

- Extract and Load Security Issues
- Future Staging Services
 - Transaction Processing Support
 - Active Source System Participation
 - o Data Push
 - Object-Oriented Systems

Data Quality and Cleansing: Data Improvement: common problems

- Inconsistent or incorrect uses or codes and special characters (gender field: "M", "F", "m", "f", "y", "n", "u" and blank)
- A single field is used for unofficial or undocumented purposes
- Overloaded codes
- Evolving data
- Missing, incorrect, or duplicates values

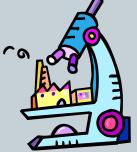
Data Quality and Cleansing: Data Improvement: an approach to improving the data

- Where there are alternatives, identify the highest quality source system: the organization's system of record
- Examine the source to see how bad it is Select my_attribute, count(*) from source_table Group by my_attribute order by 1
- Upon scanning this list, you will inmediately find minor variations in spelling
- Raise problems with the steering commitee
- Fix problems at the source if at all possible
- Fix some problems during data staging
- Don't fix all the problems
- Use data cleansing tools against the data, and use trusted source for correct values like address
- Work with the source system owners to help them institute regular examination and cleansing of the source systems
- If it's politically feasible, make the source systems team responsible for a clean extract

Data Warehouse Functionalities Data Quality and Cleansing: Data Quality Assurance

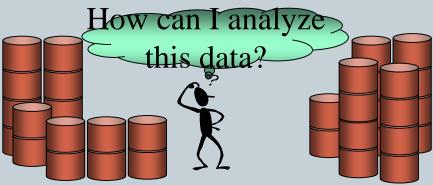
• Is the data you are about to load correct?

 The basic data staging audit information tells us we have the right number of rows, and referential integrity checking tells us everything matches up; but how do we know if the contents are right?



Introduction to Data Mining

- Objetivo: extraer información oculta o analizar datos mediante técnicas estadísticas
- Fuentes de información: datos de la empresa
- Responder a preguntas
 - o empresariales a priori no planteadas
 - o consumidoras de tiempo para ser resueltas
- Apoyo para la toma de decisiones de la alta dirección
- Técnicas
 - Agrupamiento (clustering)
 - Redes neuronales
 - o Árboles de decisión
 - Reglas de asociación



0 ...

Introduction to Data Mining ejemplos

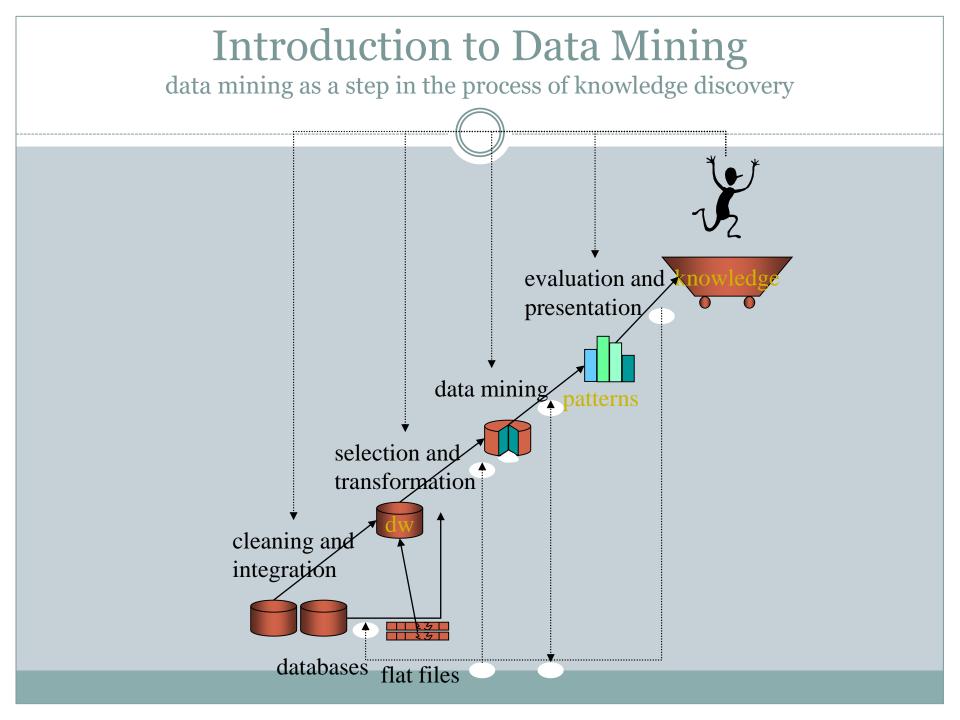
Negocios

- Hábitos de compra en supermercados
- o Patrones de fuga
- Fraudes
- Recursos humanos
- Comportamiento en internet

- Terrorismo
- Juegos
- Ciencia e ingeniería
 - o Genética
 - o Ingeniería eléctrica
 - o Análisis de gases

Introduction to Data Mining data mining – on what kind of data?

- relational database
- data warehouses
- transactional databases
- advanced databases systems (object-oriented and objectrelational databases, spatial databases, time-series databases, text databases, multimedia databases)
- flat files
- world wide web



Introduction to Data Mining

from data warehousing to data mining

Data warehouse usage

• Initially

- Generating reports
- Answering predefined queries
- Progressively
 - analyze summarized and detailed data

• Later

- Strategic purposes
- Performing multidimensional analysis and sophisticated sliceand-dice operations

• Finally

• Knowledge discovery and strategic decision making using data mining Classified tools for data warehousing

- Access and retrieval tools
- Database reporting tools
- Data analysis tools
- Data mining tools

Introduction to Data Mining

from data warehousing to data mining: kinds of data warehouse aplications

Information processing

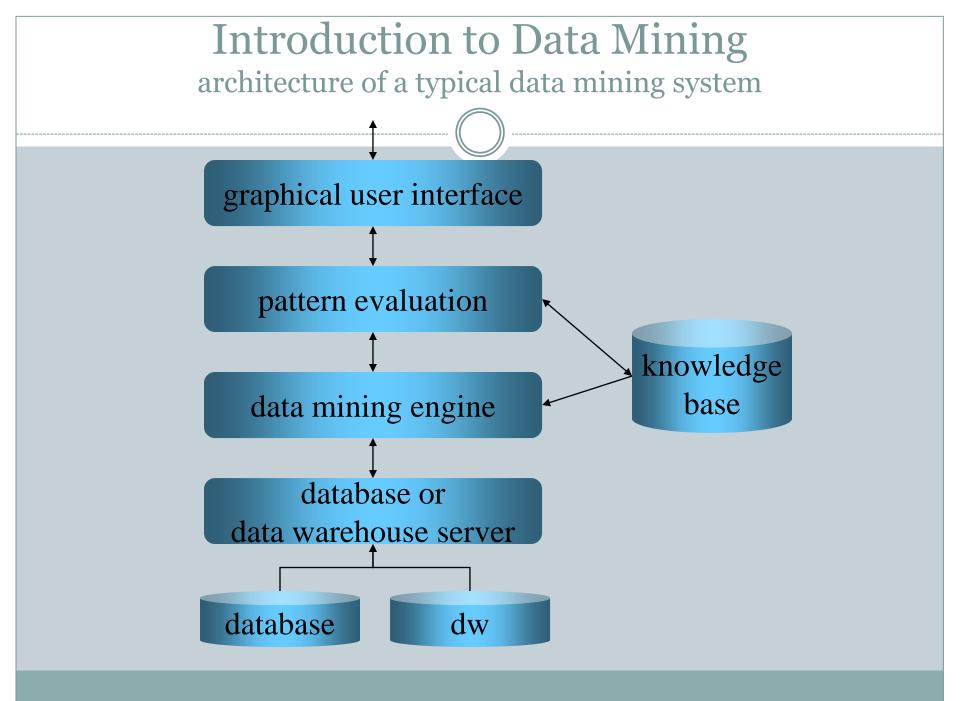
Analytical processing

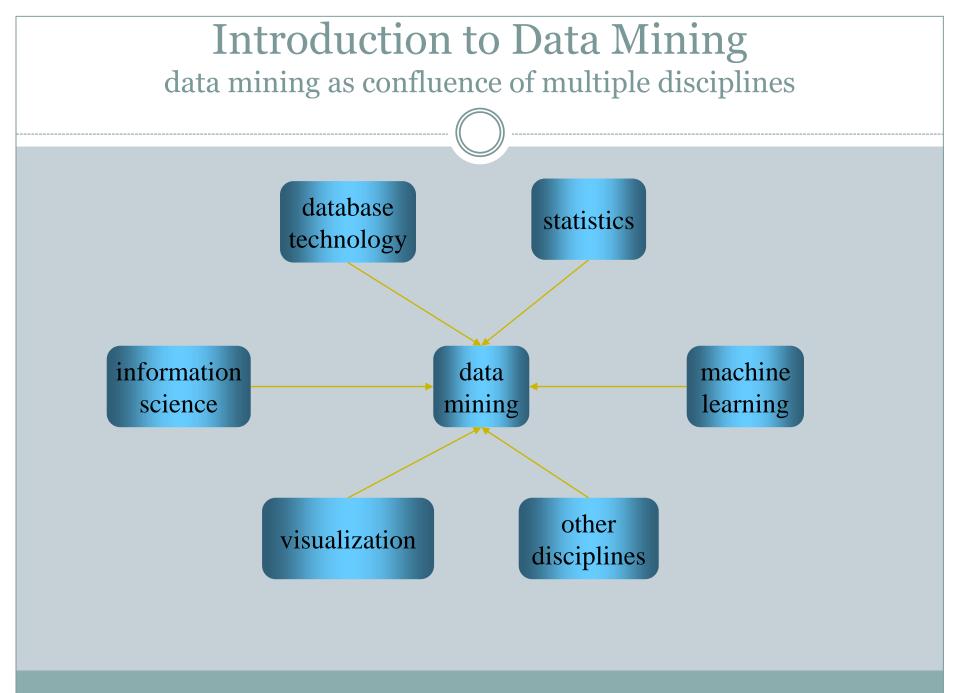
Data mining

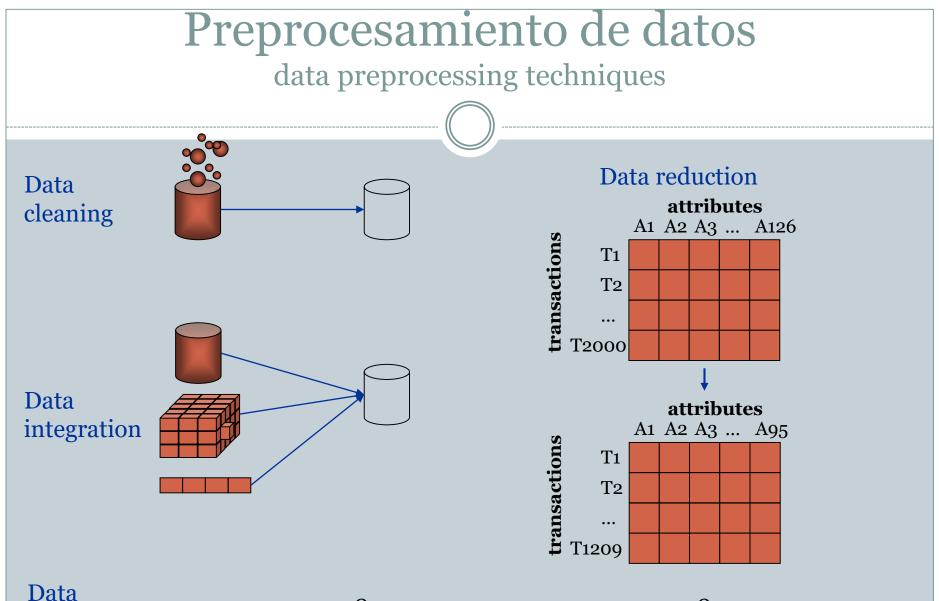
Conceptos básicos de minería de datos from OLAP to OLAM

On-Line Analytical Mining (OLAM)

integrates OLAP with data mining and mining knowledge in multimensional databases



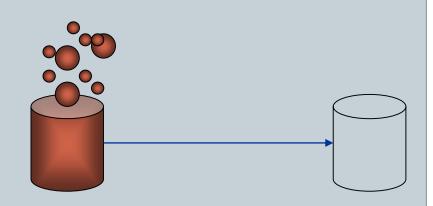




transformation $-2,32,100,59,48 \rightarrow -0.02, 0.32, 1.00, 0.59, 0.48$

Preprocesamiento de datos data preprocessing techniques: Data cleaning

Data cleaning routines attempt to fill in missing values, smooth out noise while identifying outliers and correct inconsistencies in the data



Preprocesamiento de datos

ata preprocessing techniques: Data cleaning: Missing values

- **1**. Ignore the tuple
- 2. Fill in the missing value manually
- 3. Use a global constant to fill in the missing value
- 4. Use the attribute mean to fill in the missing value

- 5. Use the attribute mean for all samples belonging to the same class as the given tuple
- 6. Use the most probable value to fill in the missing value

Methods 3 to 6 bias the data

Preprocesamiento de datos

data preprocessing techniques: Data cleaning: Noisy data: Binning

- Sorted data for price (in dollars): 4, 8, 15, 21, 21, 24, 25, 28, 34
- Partition into (equidepth) bins:
 - Bin 1: 4, 8, 15
 - o Bin 2: 21, 21, 24
 - Bin 3: 25, 28, 34

• Smoothing by bin means:

- Bin 1: 9, 9, 9
- o Bin 2: 22, 22, 22
- Bin 3: 29, 29, 29

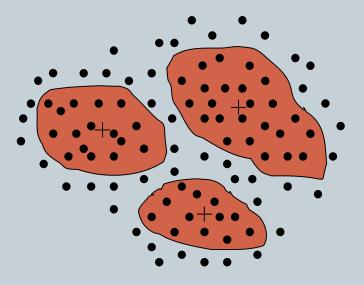
• Smoothing by bin boundaries:

- Bin 1: 4, 4, 15
- Bin 2: 21, 21, 24
- Bin 3: 25, 25, 34

Preprocesamiento de datos

data preprocessing techniques: Data cleaning: Noisy data: Clustering

- Outliers may be detected by clustering, where similar values are organized into groups, or "clusters."
- Intuitively, values that fall outside of the set of clusters may be considered outliers



data preprocessing techniques: Data cleaning: Noisy data: Regression

- Data can be smoothed by fitting the data to a function, such as with regression
- *Linear regression* involves finding the "best" line to fit two variables, so that one variable can be used to predict the other
- *Multiple linear regression* is an extension of linear regression, where more than two variables are involved and the data are fit to a multidimensional surface

data preprocessing techniques: Data transformation

- The data are transformed or consolidated into form appropiate for mining
- Techniques
 - Smoothing. for removing the noise from data
 - *Aggregation*. summary or aggregation operations applied to the data
 - Generalization of data. concept hierarchies
 - *Normalization*. the attribute data are scaled so as to fall within a small specified range, such as -1.0 to 1.0 or 0.0 to 1.0
 - *Attribute construction* (or *feature construction*). new attributes are constructed and added from the given set of attributes to help the mining process

data preprocessing techniques: Data reduction techniques

- Can be applied to obtain a reduced representation of data set that is much smaller in volume, yet closely maintains the integrity of the original data
- That is, mining on the reduced data set should be more efficient yet produce the same (or almost the same) analytical results

• Strategies

- Data cube aggregation
- Dimension reduction
- Data compression
- Numerosity reduction
- Discretization and concept hierarchy generation

data preprocessing techniques: Data reduction techniques: data cube aggregation

where aggregation operations are applied to the data in the construction of a data cube

Year = 1999						
	Year = 1998 s					
Yea	ir = 1997 🤌 s					
Quart	er Sales					
Q1	224,000					
Q2	408,000					
Q3	350,000	_				
Q4	586,000					

Year	Sales
1997	1,568,000
1998	2,356,000
1999	3,594,000

data preprocessing techniques: Data reduction techniques: Dimensionaly reduction: basic heuristic methods

Forward selection

Backward elimination

Initial attribute set:

Initial reduced set: {} →{A1} \rightarrow {A1, A4} → Reduced attribute set: {A1, A4, A6}

Initial attribute set: {A1, A2, A3, A4, A5, A6} {A1, A2, A3, A4, A5, A6}

> → {A1, A3, A4, A5, A6} \rightarrow {A1, A4, A5, A6} Reduced attribute set: $\{A1, A4, A6\}$

A4? N A1? A6? N N Class2 Class2 Class1 Class1

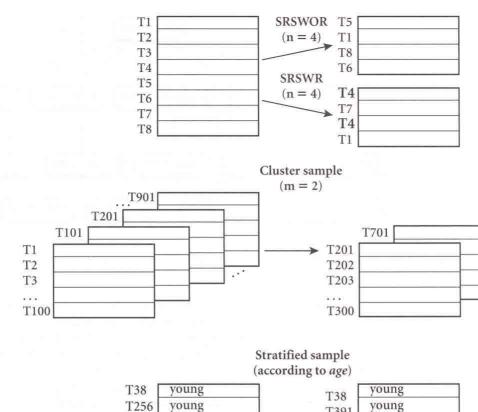
→ Reduced attribute set: {A1, A4, A6}

Decision tree induction

{A1, A2, A3, A4, A5, A6}

Initial attribute set:

reduction techniques: de datos sampling reprocesamient ata v reduction: data preprocessing techniques: Numerosit

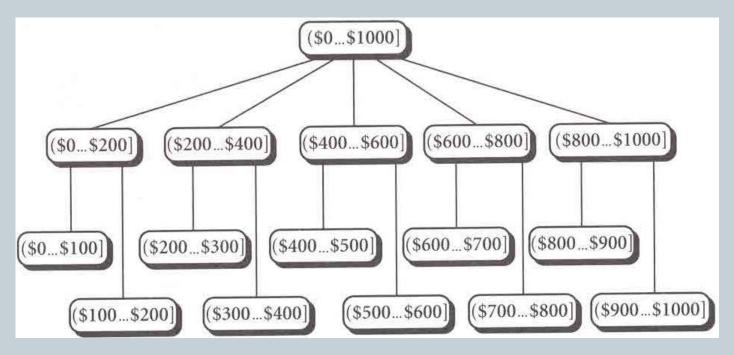


T38 [young
T256	young
T307	young
T391	young
T96	middle-aged
T117 [middle-aged
T138	middle-aged
T263	middle-aged
T290	middle-aged
T308	middle-aged
T326	middle-aged
T387	middle-aged
T69	senior
T284	senior

F38	young
391	young
117	middle-aged
138	middle-aged
290	middle-aged
326	middle-aged
69	senior

data preprocessing techniques: Data reduction techniques: Discretization and Concept hierarchy generation

- raw data values for attributes are replaced by ranges or higher conceptual levels
- Discretization techniques can be used to reduce the number of values for a given continuous attribute, by dividing the range of the attribute into intervals

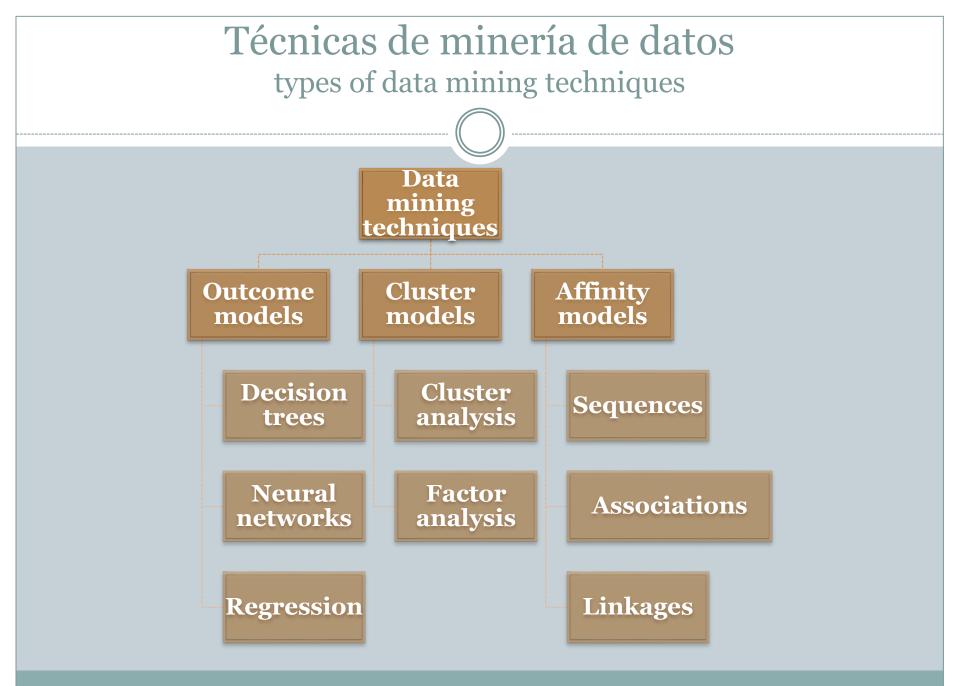


data preprocessing techniques: Data reduction techniques: Discretization and Concept hierarchy generation: 3-4-5 rule

 Used to segment numeric data into relatively uniform "natural" intervals

(\$51,263.98, \$60,872.34) -> (\$50,000, \$60,000]

• The rule partitions a given range of data into 3, 4,or 5 relatively equiwidth intervals, recursively and level by level, based on the value range at he most significant digit



Técnicas de minería de datos

• Análisis preliminar de datos usando query tools

Aplicación de una consulta SQL para rescatar algunos aspectos visibles antes de aplicar las técnicas

Técnicas de visualización

Aptas para ubicar patrones en un conjunto de datos

• Redes neuronales artificiales

Modelos predecibles, no lineales que aprenden a través de entrenamiento

Reglas de asociación

Establecimiento de asociaciones en base a perfiles de los clientes

Técnicas de minería de datos

Algoritmos genéticos

Técnicas de optimización que usan procesos tales como combinaciones genéticas, mutaciones, etc.

Redes bayesianas

 Determinación de relaciones causales que expliquen un fenómeno según los datos contenidos en la base de datos
 Usadas principalmente para realizar predicciones

• Árboles de decisión

• Estructuras que representan conjuntos de decisiones
• Generan reglas para la clasificación de los datos

Rules

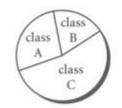
age(X, "young") and income(X, "high") => class(X, "A") age(X, "young") and income(X, "low") => class(X, "B") age(X, "old") => class(X, "C")

Table					
age	income	class	count		
young	high	A	1,402		
young	low	В	1,038		
old	high	C	786		
old	low	C	1,374		

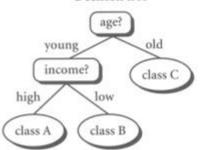
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- 3	C .	$\mathbf{r}c$	15	\mathbf{st}	at	١
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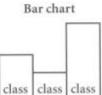
	income		class		
age	high	low	А	В	С
young	1,402	1,038	1,402	1,038	0
old	786	1,374	0	0	2,160
count	2,188	2,412	1,402	1,038	2,160

Pie chart



Decision tree



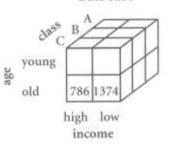


В

С

Α

Data cube



patterns latos visualizing the discovered nería de o ۵ presenting and écnicas forms of

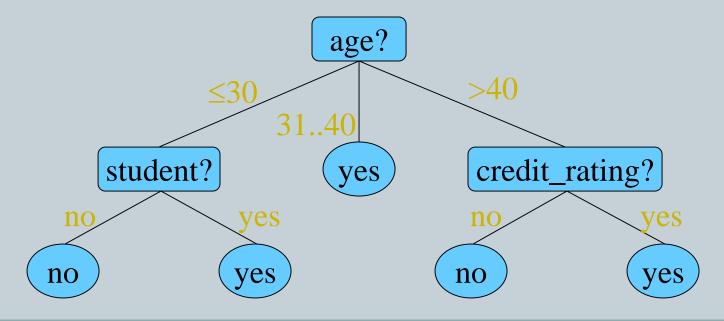
Técnicas de minería de datos kinds of patterns

- concept/class description: characterization and discrimination
- association analysis
- classification and prediction
- cluster analysis
- outlier analysis
- evolution analysis

Técnicas de minería de datos

kinds of patterns: classification and predictions:decision trees

decision tree: flow-chart like tree structure, where each node denotes a test on an attribute value, each branch represent an outcome of the test, and tree leaves represent class of class distributions. Decision trees can be easily converted to classification rules



Técnicas de minería de datos

kinds of patterns: classification and predictions: neural networks

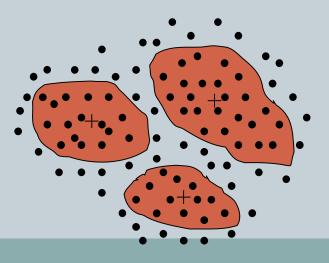
- *neural networks*: used for classification, is typically a collection of neuronlike processing units with weighted connections between units
- classification and predictions may need to be preceed by *relevance analysis*, which attempts to identify attributes that do not contribute to the classification or prediction process. These attributes can then be excluded

• example

- o sales manager
- kinds of response: good response, bad response, no response
- descriptive features of the items: price, brand, place_made, type, category
- goal: derive a model for each of the three classes
- the resulting decision tree may help to understand the impact of the given sales campaign and design a more effective campaign for the future

Técnicas de minería de datos kinds of patterns: cluster analysis

- clustering can also facilitate taxonomy formation
- example
 - cluster analysis can be perfomed on All Electronics customer data in order to identify homogeneous subpopulations of customers
 - o these clusters represent individual target groups for marketing
 - A 2-D plot of customer data with respect to customer locations in a city



Técnicas de minería de datos kinds of patterns: evolution analysis

- describes and models regularities or trends for objects whose behavior changes over time
- although this may include characterization, discrimination, association, classification, or clustering of time-related, distinct features of such an analysis include time-series data analysis, sequence or periodicity pattern matching, and similarity-based data analysis

• example

- o major stock market (time-series) data of the last several years available
- wishes to invest in shares of high-tech industrial companies
- a data mining study to stock exchange data may identify stock evolution regularities for overall stocks and for the stocks of particular companies
- such regularities may help predict future trends in stock market prices, contributing to the decision making regarding stock investments

Técnicas de minería de datos kind of patterns: are all of the patterns interesting?

- a data mining system has the potential to generate thousands or even millions of patterns, or rules
- only a small fraction of the patterns potentially generated would actually be of interest to any given user

• a pattern is interesting if

- o it is easily understood by humans
- o valid on new or test data with some degree of certainty
- o potentially useful
- o novel
- it validates a hypothesis that the user sought to confirm
- an interesting pattern represents *knowledge*

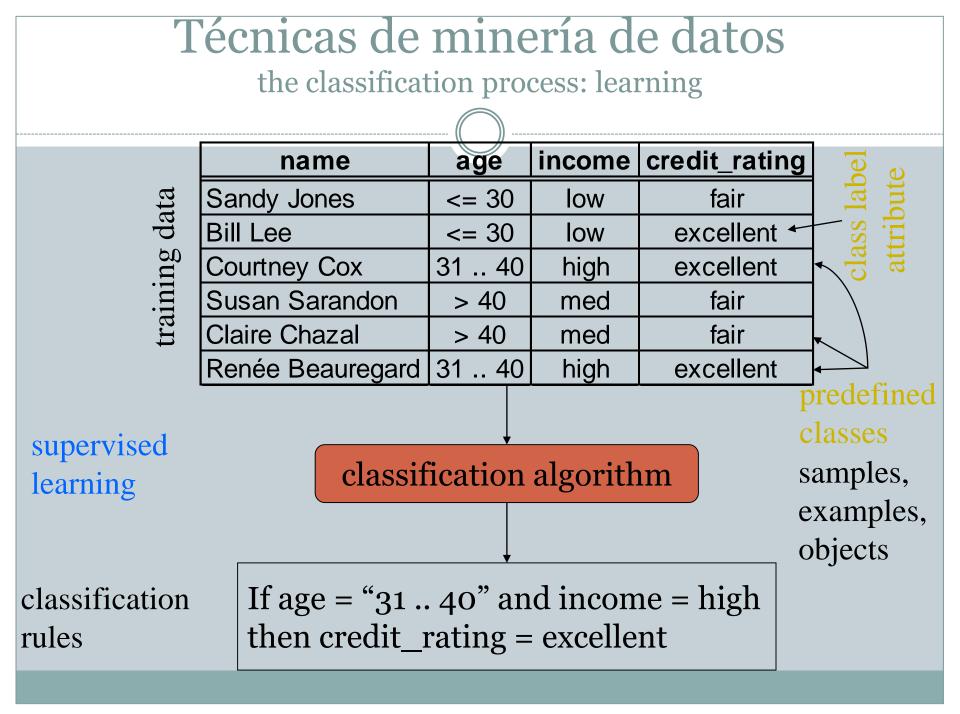
Técnicas de minería de datos

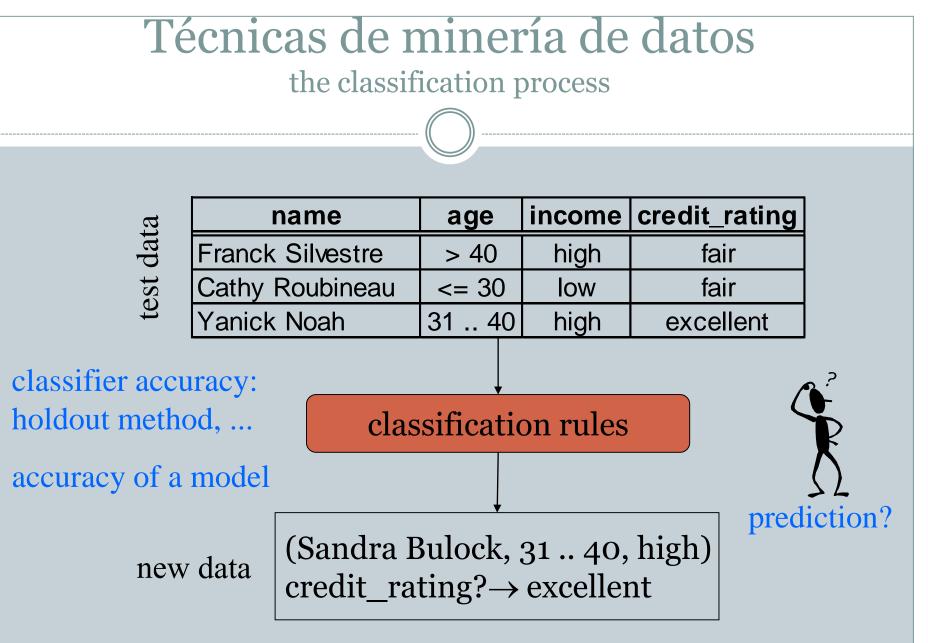
kind of patterns: what makes a pattern interesting?

- objective measures of pattern interestingness
 - o rule support (X⇒Y)
 - × represents the percentage of transactions from a transaction database that the given rule satisfies
 - × P(X \cup Y) where X \cup Y indicates that a transaction contains both X and Y
 - rule confidence (X \Rightarrow Y)
 - × assesses the degree of certainty of the detected association
 - × P(Y|X), the probability that a transaction containing X also contains Y

subjective measures of pattern interestingness

- based on user beliefs in the data
- find patterns interesting if they are unexpected or offer strategic information on which the user can act (*actionable patterns*)
- *expected patterns* can be interesting if they confirm a hypothesis that the user wished to validated

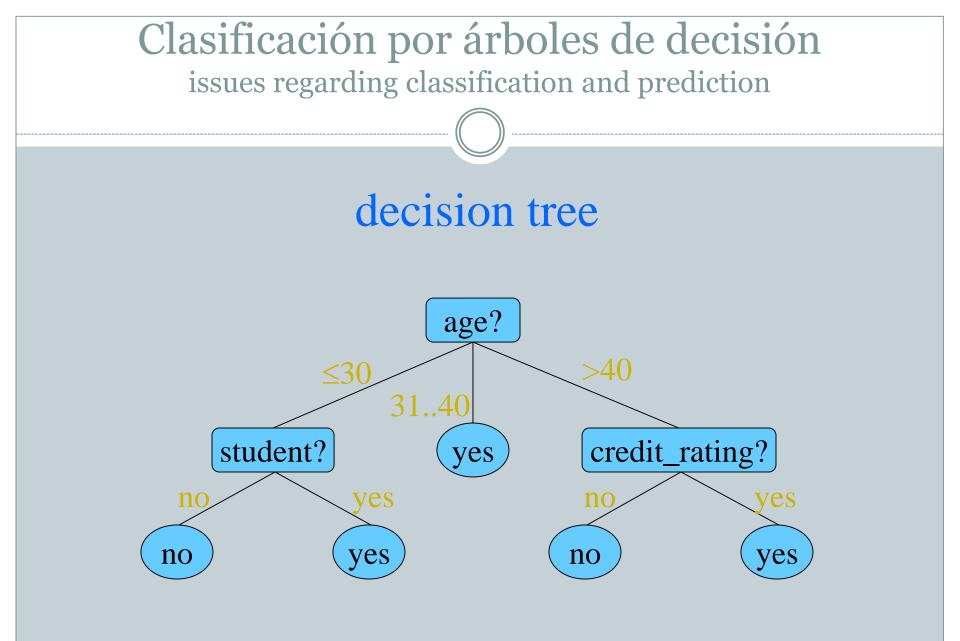




classification and regression: typical prediction problems

Técnicas de minería de datos classification and prediction: examples

- database of customers: name, age, income, occupation, and credit rating
- mailing list used to send out promotional literature: new products and upcoming price discounts
- customer classification: whether or not they have purchased a computer
- supposition: new customers are added to the database
- goal: notification of only those new customers (whose are likely to purchase a new computer) of an upcoming compute sale



- *attribute selection measure*: a heuristic for selecting the attribute tha will best separate the samples into individual classes (*information gain*, *measure of the goodness of split*)
- the attribute with the highest information gain (or greatest *entropy* reduction) is chosen as the test attribute for the current node

expected information need to classify a given sample

$$I(s_1, s_2, ..., s_m) = -\sum_{i=1}^m p_i \log_2(p_i)$$

where

S: set of s data samples

 C_i : class i (for i = 1, ..., m)

 p_i : probability that an arbitrary sample belongs to class C_i and is equal to s_i/s

entropy

$$E(A) = \sum_{j=1}^{\nu} \frac{s_{1j} + \ldots + s_{mj}}{s} I(s_{1j}, \ldots, s_{mj})$$

where

A: attribute

- a_i : value of A, (i = 1, ..., v)
- S_i : partition, (i = 1, ..., v)
- s_{ij} : the number of samples of class C_i in Sj

$$I(s_{1j}, s_{2j}, \dots, s_{mj}) = -\sum_{i=1}^{m} p_{ij} \log_2(p_{ij})$$

where

 $p_{ij} = s_{ij} / |s_j|$, probability that a sample in S_j belongs to C_i

enconding informatio n

 $Gain(A) = I(s_1, s_2, \dots, s_m) - E(A)$

RID	age	income	student	credit_rating	class: buys_computer
1	<=30	high	no	fair	no
2	<=30	high	no	excellent	no
3	3140	high	no	fair	yes
4	>40	medium	no	fair	yes
5	>40	low	yes	fair	yes
6	>40	low	yes	excellent	no
7	3140	low	yes	excellent	yes
8	<=30	medium	no	fair	no
9	<=30	low	yes	fair	yes
10	>40	medium	yes	fair	yes
11	<=30	medium	yes	excellent	yes
12	3140	medium	no	excellent	yes
13	3140	high	yes	fair	yes
14	>40	medium	no	excellent	no

class label attribute: $buys_computer = \{yes, no\} \Rightarrow m = 2$

- $C_1 = yes, C_2 = no;$
- 9 samples for C_1 and 5 samples for class $C_2 \Rightarrow s_1=9$, $s_2=5$
- expected information

$$I(s_1, s_2) = I(9,5) = -\frac{9}{14}\log_2\frac{9}{14} - \frac{5}{14}\log_2\frac{5}{14} = 0.940$$

entropy for each attribute

for age = " <= 30": $s_{11} = 2$ $s_{21} = 3$ $I(s_{11}, s_{21}) = 0.971$

for age = "31..40": $s_{12} = 4$ $s_{22} = 0$ $I(s_{12}, s_{22}) = 0$

for age = > 40": $s_{13} = 3$ $s_{23} = 2$ $I(s_{13}, s_{23}) = 0.971$

$$E(age) = \frac{5}{14}I(s_{11}, s_{21}) + \frac{4}{14}I(s_{12}, s_{22}) + \frac{5}{14}(s_{13}, s_{23}) = 0.694$$

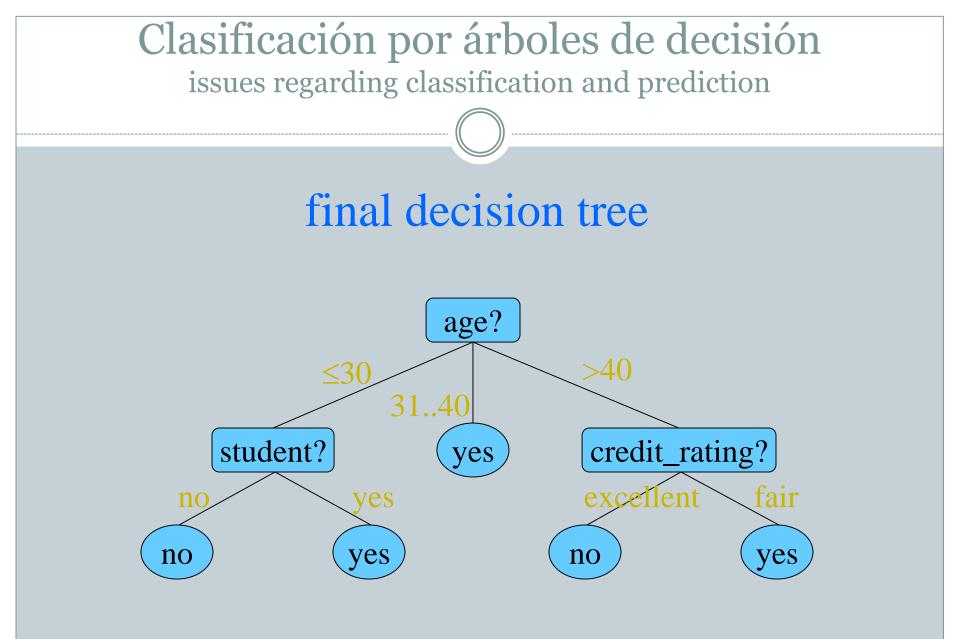
 $Gain(age) = I(s_1, s_2) - E(age) = 0.246$

Gain(income) = 0.029Gain(student) = 0.151Gain(credit rating) = 0.048

which attribute is selected as the test attribute?



Clasificación por árboles de decisión issues regarding classification and prediction age?							
income	student	credit_rating	class				
high	no	fair	no /		40		
high	no	excellent	no /	\sim			
medium	no	fair	no /				
low	yes	fair	yes /				
medium	yes	excellent	yes /				
				income	student	credit_rating	class
				medium	no	fair	yes
				low	yes	fair	yes
			3140	low	yes	excellent	no
				medium	yes	fair	yes
income	student	credit_rating	class	medium	no	excellent	no
high	no	fair	yes				
low	yes	excellent	yes				
medium	no	excellent	yes				
high	yes	fair	yes]⇒yes			



• *tree pruning*: when a decision tree is built, many of the branches will reflect anomalies in the training data due to noise or outliers

prepruning

- a tree is "pruned" by halting its construction early (e.g. by deciding not to further split or partition the subset of training samples a give mode)
- upon halting, the node becomes a leaf
- the leaf may hold the most frequent class among the subset samples or the probability distribution of those samples

postpruning

- o removes branches from "fully grown" tree
- a tree node is pruned by removing its branches
- the *cost complexity* pruning algorithm is an example of the postpruning approach

Example: extracting classification rules from decision trees

IF age="<=30" AND student="no" THEN buys_computer="no"

IF age="<=30" AND student="yes" THEN
 buys_computer="yes"</pre>

IF age="31..40" THEN buys_computer="yes"

IF age=">40" AND credit_rating="excellent"
THEN buys computer="no"

```
IF age=">40" AND credit_rating="fair"
THEN buys computer="yes"
```

Classification and prediction bayesian classification

- bayesian classifiers are statistical classifiers
- they can predict class membership probabilities, such as the probability that a given sample belongs to a particular class
- based on Bayes Theorem
- simple Bayesian classifier = naive bayesian classifier comparable in performance with decision tree and neural network classifiers

$$P(H|X) = \frac{P(X|H)P(H)}{P(X)}$$

where

X : data sample whose class label is unknown

H: some hypothesis such as that the data sample X belongs to a specified class C

P(H|X): the probability that the hypothesis H holds given the observed data sample X,

posterior probability of H conditioned on X

P(H): a priori probability

Classification and prediction bayesian classification: Bayes Theorem example

- world of data samples: fruits described by their color and shape
- suppose that *X* is red and round, and that *H* is the hypothesis that *X* is apple
- *P*(*H*|*X*) reflects the confidence that *X* is an apple given that we have seen that *X* is red and round
- *P*(*H*) is the probability that any given data sample is an apple, regardless of how the data sample looks
- *P*(*X*|*H*) is the posterior probability of *X* conditioned on *H*; it is the probability that *X* is red and round given that we know that it is true that *X* is an apple.

Classification and prediction naive (or simple) by estimation $X = (x_1, x_2, ..., x_n): n$ - dimensional feature vector n measurements $A_1, A_2, ..., A_n: n$ attributes $C_1, C_2, ..., C_m: m$ classes

The classifier will predict that X belongs to the class having the highest posterior probability, conditioned on X. The naive Bayesian classifier assigns an unknown sample X to the class C_i if and only if

$$P(C_i|X) > P(C_j|X) \quad \text{for } 1 \le j \le m, \ j \ne i$$

maximize $P(C_j|X)$: maximum posteriori hypothesis
 $P(C_i|X) = \frac{P(X|C_i)P(C_i)}{P(X)}$

Classification and prediction naive (or simple) bayesian classification P(X): constant for all classes, thus only $P(X|C_i)P(C_i)$ need be maximized If the class prior probabilities are not unknown, then $P(C_1) = P(C_2) = \ldots = P(C_m)$; we would therefore maximize $P(X|C_i)$

otherwise we

maximize $P(X|C_i)P(C_i)$

the class prior probabilities may be estimated by $P(C_i) = \frac{s_i}{s}$ where s_i is the number of training samples of class C_i , and s is the total number of training samples

Given data sets with many attributes, it would be extremely computationally expensive to compute $P(X|C_i)$.

To reduce computation, the naive assumption of class conditional independence is made. This presumes that the values of the attributes are conditionally independent of one another, given the class label of the sample, that is, there are no dependence relationships among the attributes

 $P(X|C_i) = \prod_{k=1}^{n} P(x_k|C_i)$ the probabilities $P(x_1|C_i), P(x_2|C_i), \dots, P(x_n|C_i)$ can be estimated from the training samples

(a) If A_k is categorical, then $P(x_k C_i) = \frac{s_{ik}}{s_i}$ where s_{ik} is the

number of the training samples of class C_i having the value x_k for A_k , and s_i is the number of training samples belonging to C_i

(b) If A_k is continuous - valued, then the attribute is typically assumed to have a Gaussian distribution so that

$$P(x_k|C_i) = g(x_k, \mu C_i, \sigma C_i) = \frac{1}{\sqrt{2\pi\sigma C_i}} e^{-\frac{(x_k - \mu C_i)^2}{2\sigma_{C_i}^2}}$$

where $g(x_k, \mu C_i, \sigma C_i)$ is the Gaussian (normal) density function attribute A_k , while μC_i and σC_i are the mean and standard deviation, respectively, given the values for attribute A_k for training samples of class C_i

In order to classify an unknown sample X, $P(X|C_i)P(C_i)$ is evaluated for each class C_i

Sample *X* is then assigned to the class C_i if and only if $P(X|C_i)P(C_i) > P(X|C_j)P(C_j)$ for $1 \le j \le m, j \ne i$

In other words, it is assigned to the class C_i for which $P(X|C_i)P(C_i)$ is the maximum

RID	age	income	student	credit_rating	class: buys_computer
1	<=30	high	no	fair	no
2	<=30	high	no	excellent	no
3	3140	high	no	fair	yes
4	>40	medium	no	fair	yes
5	>40	low	yes	fair	yes
6	>40	low	yes	excellent	no
7	3140	low	yes	excellent	yes
8	<=30	medium	no	fair	no
9	<=30	low	yes	fair	yes
10	>40	medium	yes	fair	yes
11	<=30	medium	yes	excellent	yes
12	3140	medium	no	excellent	yes
13	3140	high	yes	fair	yes
14	>40	medium	no	excellent	no

 $X = (age = " <= 30", income = "medium", student = "yes", credit _rating = "fair")$ maximize $P(X|C_i)P(C_i)$ for i = 1, 2

the prior probability of each class, can be computed based on the training examples

$$P(buys_computer ="yes") = \frac{9}{14} = 0.643$$

$$P(buys_computer ="no") = \frac{5}{14} = 0.357$$

To compute $P(X|C_i)$, for i = 1, 2, we compute the following conditional probabilities

 $P(age = " <= 30" | buys _computer = "yes") = 2/9 = 0.222$ $P(age = " <= 30" | buys _computer = "no") = 3/5 = 0.600$ $P(income = "medium" | buys _computer = "yes") = 4/9 = 0.444$ $P(income = "medium" | buys _computer = "no") = 2/5 = 0.400$ $P(student = "yes" | buys _computer = "yes") = 6/9 = 0.667$ $P(student = "yes" | buys _computer = "no") = 1/5 = 0.200$ $P(credit _rating =" fair" | buys _computer =" yes") = 6/9 = 0.667$ $P(credit _rating ="fair"|buys_computer ="no") = 2/5 = 0.400$

 $P(X | buys_computer =" yes") = 0.222 \times 0.444 \times 0.667 \times 0.667 = 0.044$ $P(X | buys_computer =" no") = 0.600 \times 0.400 \times 0.200 \times 0.400 = 0.019$ $P(X | buys_computer =" yes")P(buys_computer =" yes") = 0.044 \times 0.643 = 0.028$ $P(X | buys_computer =" no")P(buys_computer =" no") = 0.019 \times 0.357 = 0.007$ Therefore, the naive Bayesian classifier predicts *buys_computer =" yes"* for sample *X*

Classification and prediction genetic algorithms

- attempt to incorporate ideas of natural evolution
- an initial population is created consisting of randomly generated rules
- each rule can be represented by a string of bits
- simple example
 - suppose that samples in a given training set are described by two Boolean attributes, A_1 and A_2 , and that there are two clases, C_1 and C_2
 - the rule "IF A_1 AND NOT A_2 THEN C_2 " can be encoded as the bit string "100", where the two leftmost bits represent attributes A_1 and A_2 , respectively, and the righmost bit represent the class
 - the rule "IF NOT A_1 AND NOT A_2 THEN C_1 " can be encoded as the bit string "001"
- if the attribute has *k* values, where *k*>2, then *k* bits may be used to encode the attribute's values; classes can be encoded in a similar fashion

Classification and prediction genetic algorithms

- Based on the notion of survival of the fittest, a new population is formed to consist of the *fittest* rules in the current population, as well as offsprint of the rules
- the *fitness* of a rule

is assessed by its classification accurary on a set of training samples

- offspring
 - are created by applying genetic operators (crossover, mutation)
 - o crossover

substrings from pairs of rules are swapped to forme new pairs of rules

o mutation

randomly selected bits in rule's string are inverted

 the process of generating new populations based on prior populations of rules continues until a population P "evolves" where each rule in P satisfies a prespecified fitness threshold

